





Course Title: Introduction to Interior Design I

Course Code: IDE 101/ IDE 101P

Program: Interior Design Engineering

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	6
D. Students Assessment Activities	7
E. Learning Resources and Facilities	7
F. Assessment of Course Quality	8
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. Credit hours: 3 (3, 0, 5)

2. Course type

Α.	□University	□College	🛛 Departmei	nt 🗆]Track	□Others
Β.	🛛 Required			ective		
3. Level/year at which this course is offered: 1 st level, 1 st year						

4. Course General Description:

Introduction to Interior Design 1 offers a comprehensive introduction to the field, blending technical and creative skills. The course begins by establishing a strong foundation in technical drawing, focusing on the creation of various views with precise layout, dimensioning, and industry-standard conventions. This technical training equips students with the essential tools for visualizing and communicating design ideas. The curriculum then transitions to the core principles of interior design, exploring fundamental concepts such as space planning, functionality, ergonomics, and aesthetics. Students will be introduced to a range of historical and contemporary design styles, along with the elements and principles of design (line, form, color, texture, pattern, balance, rhythm, emphasis). These concepts will be applied practically through a culminating project: the design of a residential studio apartment. This project requires students to integrate their newly acquired technical drawing skills with their developing design sensibilities, producing a comprehensive design proposal that includes floor plans, furniture layouts, material selections, color palettes, and visual presentations. This course provides a solid foundation for further studies in interior design, equipping students with the essential skills and knowledge to begin their design journey.

5. Pre-requirements for this course (if any):

None

6. Co-requisites for this course (if any):

None

7. Course Main Objective(s):

The main objectives of Introduction to Interior Design 1 are to:

- Develop technical drawing proficiency (views, sections, etc.).
- Introduce core design principles, styles, and elements.
- Integrate technical and creative skills through a residential studio design project.





• Develop design communication skills and build a foundation for further study.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	75	100%
2	E-learning	-	-
_	Hybrid		
3	 Traditional classroom 	-	-
	 E-learning 		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	15
2.	Laboratory/Studio	60
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		75

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	standing		
1.1	Recognize the different rules of technical drawing and the perspective of an object (layout, orthographic projection, dimensioning, section)	K4	Interactive Lecture, Illustrative Example, Practical implementation	Direct: drawing exercises and Exams Indirect: surveys





Code	Course Learning Outcomes	Code of PLOs alignedTeachingwith the programStrategies		Assessment Methods
1.2	Recognize the program and the process of designing the interior of a residential building, the ergonomics and their role in defining the interior space planning.	K4	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
1.3	Distinguish different styles of interior design and their characteristics and the different materials of finishes and furnishings	К4	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
2.0		Skills		
2.1	Apply all the basicvocabularies of visualperception,elementsandprinciples of design intwo/three-dimensionaldesignsolutions	\$1	Illustrative Examples, Practical implementation	Direct: drawing exercises and Exams Indirect: surveys
2.2	Create a small residential project design to ensure proper space organization	S1	Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
2.3	Use Ergonomics and Anthropometrics to design project to ensure proper space organization and effective layout.	S1	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
3.0		Values, autonomy, and	responsibility	
3.1	Adjusts time and project management skills to reduce stress	V1	Practical implementation	Direct: Weekly progress of





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	and achieve a better product.			project and juries Indirect: surveys
3.2	Follows up criticism and comments to develop projects without compromising their ideas or concept.	V1	feedback in critiques and tutorial	Direct: Weekly progress of project, and juries Indirect: surveys

C. Course Content

No	List of Topics	Contact Hours
1.	Introduction for engineering drawing (theoretical)	1
2.	Orthographic projection lecture (theoretical)	1
3.	Practical Applications of Orthographic projection during the Studio Works. (practical)	4
4.	Dimensioning lecture (theoretical)	1
5.	Practical applications of Dimensioning during the studio works (practical)	8
6.	Sectioning lecture (theoretical)	1
7.	Practical applications of sectioning during the studio works. (practical)	8
8.	Front perspective lecture (theoretical)	1
9.	Practical applications of Front perspective during the studio works. (practical)	8
10.	Introduction to the design of residential spaces across a limited area (theoretical)	1
11.	Collecting anthropometric data for residential design, Research Submission and Presentation. (practical)	4
12.	Design Concept, Design styles, Design program : mood board lecture (theoretical)	2
13.	Practical applications of mood board during the studio works (practical)	8
14.	Zoning and bubble diagram lecture (theoretical)	1
15.	Practical applications of Zoning and bubble diagram during the studio works. (practical)	4
16.	Architectural plan lecture (theoretical)	1
17.	Practical applications of architectural plan during the studio works. (practical)	4
18.	Furniture plan lecture (theoretical)	1
19.	Practical applications of Furniture plan during the studio works. (practical)	8





20.	Manual presentation	8
	Total	75

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Research presentation	9 th week	5%
3.	Drawing exercises and weekly progress of project	Weekly	50%
4.	Midterm Exam (Jury)	8 th week	20%
5.	Final Exam (Jury)	16 th week	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	Book1: Title: Elements of Style: Designing a Home & a Life Hardcover – Illustrated, October 7, 2014 Author: Erin Gates ISBN-10 9781476744872 ISBN-13 978-1476744872 Book2: Title: Construction Drawings and Details for Interiors Authors: Rosemary Kilmer and W Otie Kilmer Publisher : Wiley; 4th ed. edition (5 October 2021) Paperback : 480 pages ISBN-10 : 1119714346 ISBN-13 : 978-1119714347 Book3: Title: New York School of Interior Design: Home: The Foundations of Enduring Spaces Author: Ellen S. Fisher, Jen Renzi, Alexa Hampton Publisher: Clarkson Potter (27 March 2018) ISBN-10 : 0804137196 ISBN-10 : 0804137196
	Title: New York School of Interior Design: Home: The Foundations of Enduring Spaces Author: Ellen S. Fisher, Jen Renzi, Alexa Hampton Publisher: Clarkson Potter (27 March 2018) ISBN-10: 0804137196 ISBN-13: 978-0804137195 Book4: Title: Residential Interior Design: A Guide to Planning Spaces Author: Maureen Mitton
	Publisher: John Wiley & Sons Inc; 4th ed. edition (28 January 2022) Paperback: 304 pages





	ISBN-10: 1119653428 ISBN-13: 978-1119653424
Supportive References	Interactive furniture layout using interior design guidelines, ACM Transactions on Graphics Volume 30 Issue 4 July 2011 Article No.: 87 pp 1–10 https://doi.org/10.1145/2010324.1964982
Electronic Materials	-UOH Electronic library -UOH Blackboard Learning Management System
Other Learning Materials	 https://www.archdaily.com/ https://www.pinterest.com/CPC3/interior-design/ https://rocheledecorating.com.au/14-most-popular-interior-design- styles-explained/

2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Studio space to accommodate at least 25 students with drawing tables and chairs with ample natural and artificial light.
Technology equipment (projector, smart board, software)	-Instructor computer linked to a projector and screen Internet connection
Other equipment (depending on the nature of the specialty)	Space to present projects on walls or partitions

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of Students assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025













Course Title: History of Interior Design I

Course Code: IDE 151

Program: Interior design Engineering

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	6
D. Students Assessment Activities	6
E. Learning Resources and Facilities	6
F. Assessment of Course Quality	8
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. Credit hours: 2 (2,0,0)

2. Course type						
Α.	□University	□College	🛛 Depa	rtment	□Track	□Others
В.	☐ Required □Elective					
3. Level/year at which this course is offered:						
4. Course General Description:						

This course explores the comparative analysis of architecture and art from ancient civilizations to the Romanian Civilization. It defines key concepts like "art" and "civilization," highlighting their differences.

The course traces the origins of primitive art and follows the development of various civilizations, examining the factors influencing their growth and the relationship between art and cultural beliefs.

Beginning with Early Shelters and Mesopotamia, it covers civilizations such as the Sumerians, Babylonians, and Assyrians, and progresses to Ancient Egyptian, Greek, Roman and Byzantine cultures. Key topics include architecture, interior design, painting, and sculpture from these periods.

5. Pre-requirements for this course (if any): None

6. Co-requisites for this course (if any): None

7. Course Main Objective(s):

This course explores architecture from early civilizations to the Middle Ages, focusing on the evolution of styles and the contextual factors that define each period's architecture.

Students will learn how internal architecture evolved across different eras, shaped by human interaction with the environment. The course uses web-based materials, videos, and slide-based exams for visual learning.





By the end, students will be able to analyze and research key artworks, understand the factors influencing each civilization's architecture, and grasp the chronology of ancient civilizations and their architectural milestones.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	30	30%
2	E-learning		-
	Hybrid		
3	Traditional classroom		-
	• E-learning		
4	Distance learning		-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	30
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		30

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understand	ing		
1.1	Examine and distinguish the art, architecture, and interior design including furniture styles types in different ages, from origins	К4	Lectures Individual and collective practical exercises	Exams, Quizzes, Essays, students' presentations and research assignments.





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	to the industrial revolution.			
1.2	Recognize the relationship of economic, social, political, and religious influences in the designed environment.	К4	Lectures Individual and collective practical exercises	Exams, Quizzes, Essays, students' presentations and research assignments.
1.3	Interpret and apply historic design styles to contemporary interior environment settings.	К4	Lectures Individual and collective practical exercises.	Exams, Quizzes, Essays, students' presentations and research assignments.
2.0	Skills			
2.1	Analysis and compare techniques and beauty value for arts in different civilizations.	S1	Lectures, discussions, Illustrative Examples and Presentation.	Exams, Quizzes, Essays, students' presentations and research assignments.
2.2	Develop self-directed learning skills through reading, research, oral presentation and written report then engage in debates and class discussion to enrich the knowledge.	S4	Lectures, discussions, Illustrative Examples and Presentation	Exams, Quizzes, Essays, students' presentations and research assignments
2.3	Practice proper referencing in research assignments to avoid plagiarism.	S5	Lectures, discussions, Illustrative Examples and Presentation	Exams, Quizzes, Essays, students' presentations and research assignments
3.0	Values, autonomy, and resp	oonsibility		
3.1	Demonstrate responsibility for self-	V1	Lectures, discussion,	Exams, Quizzes,



Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	learning by using of the tools of search for new information.		feedback in critiques and tutorials, research project	Essays, students' presentations, and research assignments

C. Course Content

No	List of Topics	Contact Hours
1.	Primitive art and prehistoric architecture.	4
2.	Mesopotamian civilization- Architecture, and Art.	2
3.	Ancient Near East: Samarians, Babylonians, Assyrians.	2
4.	Ancient Egyptian Civilization-Architecture and Art in Ancient Egypt.	4
5.	General review and exercises -Quarterly evaluations.	2
6.	Greek civilization- Architecture and art of the Greeks.	4
7.	The Romanian Civilization-Roman architecture and Art	4
8.	Byzantine civilization- Architecture and Byzantine Art	4
9.	Research and students work -control Audiovisual presentations	2
10.	Midterm, Final revision	2
	Total	30

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Homework	Periodically	15%
3.	Presentation	11 th week	5%
4.	quizzes	4 th & 9 th	10%
5.	Midterm Exam	8 th week	25%
6.	Final Exam	17 th week	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources





Essential References	Book 1 Title: "History of Interior Design and Furniture: From Ancient Egypt to Nineteenth-Century Europe "Author: Robbie G. Blakemore Publisher: Wiley; 2 edition (November 25, 2005) ISBN-13: 978-0471464334		
Supportive References	 Book 1: Title:" History of Interior design" Author : Jeannie Ireland Publisher: Fairchild Pubns, 2009 ISBN-13: 978-1563674624 Book 2: Title: "A History of Architecture" Author: Sir Banister Fletcher Publisher: The Butterworth Group, London. 1996 (Expanded edition) ISBN 0-408- 01587-X. LC 86-31761. NA200.F63 1987 Book 3: Architecture and Interior Design: An Integrated History to the Present by Bridget May, Buie Harwood and Curt Sherman (2011, Hardcover) · ISBN-13: 978-0135093573 		
Electronic Materials	 Khan Academy - Art History & Architecture Link: <u>https://www.khanacademy.org/humanities/art-history</u> The Art Story - Modern Art Movements Link: <u>https://www.theartstory.org/</u> Google Arts & Culture - Architecture Link: <u>https://artsandculture.google.com/</u> 		
Other Learning Materials	Other learning material such as computer-based programs/CD, professional and software (PowerPoint AutoCAD- Arch cad – Photoshop)		

2. Required Facilities and equipment

Items	Resources	
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Classrooms equipped for lectures -Laboratory of Applied Works: 1-A lecture room equipped with suitable seats for 25 students	
Technology equipment (projector, smart board, software)	Regular office equipment CDs Printers and plotters	
Other equipment (depending on the nature of the specialty)	None	





F. Assessment of Course Quality					
Assessment Areas/Issues	Assessor	Assessment Methods			
Effectiveness of teaching	Students/ Faculty	Indirect			
Effectiveness of Students assessment	DQD/ Faculty	Indirect/ Direct			
Quality of learning resources	Instructor	Direct			
The extent to which CLOs have been achieved	Quality committee	Direct			
Other	-	-			

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Specification (Bachelor)

Course Title: Introduction to Interior Design II

Course Code: IDE 102/ IDE 102 P

Program: Interior Design Engineering Program

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	7
F. Assessment of Course Quality:	8
G. Specification Approval Data:	8





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3, 1, 5)

Α.	□University	□College	🛛 Depa	rtment	□Track	
Β.	\boxtimes Required			□Electi	ve	
3. Level/year at which this course is offered: 2nd level, 1st year						

4. Course General Description:

This studio addresses problem solving, program analysis and space planning in the context of renovation of an existing residential building for better utilization. Emphasis is placed on human factors, three-dimensional spatial development, design language and composition, furniture, fixtures, equipment, and color with respect to user needs, including anthropometrics, ergonomics, psychological and social aspects which influence the use and planning of interior spaces.

To achieve a creative functional design, the students will start with coherent research, create well-designed spaces (include floors, walls and ceilings), then work on the details to be a better problem solver. The studio emphasizes a hands-on approach to design, fostering creativity and problem-solving skills through manual drawing and rendering.

5. Pre-requirements for this course (if any):

IDE 101

6. Co-requirements for this course (if any):

IDE 102P/IDE 102

7. Course Main Objective(s):

This course aims to teach the students how to do design analysis, set standards according to data, calculate area program and finally to generate new ideas to create successful designs, space arrangement, and organization.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	75	100%
2	E-learning		-
3	Hybrid		-





No	Mode of Instruction	Contact Hours	Percentage
	Traditional classroom		
	• E-learning		
4	Distance learning		-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	15
2.	Laboratory/Studio	60
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	75

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	standing		
1.1	Explain the principal theories, concepts and terminology for residential spaces design.	К2	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
1.2	Identity the different perspectives and approaches that support residential of interior design and helping its development	К4	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
1.3	Recognize the universal technical data that are relevant to making	К4	Interactive Lecture, Illustrative	Direct: Weekly progress of





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	appropriate design decisions.		Examples, Practical implementation	project, and juries Indirect:
				surveys
2.0	Skills			
2.1	Apply all the basic vocabularies of visual perception, the elements and principles of design in two/ three- dimensional design solutions	S1	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: drawing exercises and Exams. Indirect: surveys
2.2	Createasmallresidentialprojectdesigntoensureproperspaceorganization	S1	Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect:
2.3	Use Ergonomics and Anthropometrics to design project to ensure proper space organization and effective layout.	S1	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
3.0	Values, autonomy, and	d responsibility		
3.1	Use time and project management skills to reduce stress and achieve a better product.	V1	Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
3.2	Use criticism and feedback on the project to develop projects without compromising their ideas or concept.	V1	Feedback in critiques and tutorial	Direct: Weekly progress of project, and juries





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
				Indirect:
				surveys

C. Course Content:

No	List of Topics	Contact Hours
1.	Introducing building rehabilitation for residential (villa) (theoretical)	1
2.	Human factors, psychological and social aspects in residential buildings (theoretical)	1
3.	Collecting anthropometric data for residential design, Research Submission and Presentation. (practical)	4
4.	Design Concept, Design styles, Design program : mood board lecture for villa (theoretical)	1
5.	Practical applications of mood board during the studio works (practical)	8
6.	Zoning and bubble diagram : practical applications during the studio works (practical)	4
7.	Architectural plan : practical applications during the studio works. (practical)	8
8.	Furniture plan : practical applications during the studio works. (practical)	8
9.	Floor plan practical applications during the studio works. (practical)	4
10.	Drawing elevation practical applications during the studio works. (practical)	8
11.	Cross section lecture (theoretical)	2
12.	Cross section : practical applications during the studio works. (practical)	8
13.	Two points perspective lecture (theoretical)	2
14.	Two points perspective : practical applications during the studio works. (practical)	8
15.	Manual presentation	8
	Total	75

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Research presentation	9 th week	5%
3.	drawing exercises and weekly progress of project	Weekly	50%
4.	Midterm Exam (jury)	8 th week	20%
5.	Final Exam (jury)	16 th week	20%





*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

	Book1:
	Title : The Interior Design Handbook: Furnish, Decorate, And Style Your
	Space
	Author : Frida Ramstedt
	Publisher: Clarkson Potter Publishers; Illustrated edition (27 October
	2020)
	ISBN-10: 0593139313
	ISBN-13 : 978-0593139318
	Book2:
Essential References	Title : Architects' Data
	Ernst Neufert (Author)
	Publisher : Wiley-Blackwell; 5th edition (12 July 2019)
	ISBN-10: 1119284358
	ISBN-13 : 978-1119284352
	BOOKS.
	Autour: Poderick Adams
	Publisher: Routledge Taylor & Francis Group 2020 - 272 pages
	ISBN, 0429649274, 9780429649271
	Space Planning in Residential Design
	Jean A. Memken, Connie Gdrber-Dyar & Sue Crull
Supportive References	Pages 69-93
	Published online: 09 Jun 2015
	Download citation https://doi.org/10.1080/08882746.1997.11430278
Electronic Materials	-UOH Electronic library
	-UOH Blackboard Learning Management System
Other Learning Materials	- <u>https://www.archdaily.com/</u>
	- https://www.pinterest.com/CPC3/interior-design/

2. Educational and Research Facilities and Equipment Required:

Items	Resources		
facilities	Studio space to accommodate at least 25 students		
(Classrooms, laboratories, exhibition rooms,	with drawing tables and chairs with ample		
simulation rooms, etc.)	Natural and artificial light.		
Technology equipment	-Instructor computer linked to a projector and screen		
(Projector, smart board, software)	Internet connection		
Other equipment (Depending on the nature of the specialty)	Space to present projects on walls or partitions		





F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: CAD I

Course Code: IDE 141

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: Engineering

Institution: University Of Hail

Version: 2nd version

Last Revision Date: 1december2024

Table of Contents

A. General information about the course:
--





2024

TP-153



B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	5
D. Students Assessment Activities	6
E. Learning Resources and Facilities	7
F. Assessment of Course Quality	7
G. Specification Approval	8





A. General information about the course:

1. Course Identification

1. Credit hours: 2 (2-0-4)

2. Course type						
Α.		College	🛛 Departm	ent	Track	
	University					
В.	🛛 Required	d		Elective		
3. Level/year at which this course is offered: 2 nd Level/ 1 st year						

4. Course General Description:

This course introduces the student to AutoCAD software. It is a tool that converts any architectural ideas and drawings into a digital format. It is the pencil and paper for an architect that helps him/her to visualize ideas accurately and quickly and give him/her the chance to edit it with low/no costs in short time and in complete proficiently. This course will be conducted using several class tutorials in the computer lab and the students will practice the software through several assignments and exercises.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

Introduce students to 2D CAD drawings using the industry standard software (AutoCAD).and finally they can draw architectural plans, elevations and sections accurately and neatly using AutoCAD.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	60	100%
2	E-learning	-	-
3	HybridTraditional classroomE-learning	-	-





4 Distance learning	4	Distance learning	-	-
---------------------	---	-------------------	---	---

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	60
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	60

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Codo	Course Learning	Code of PLOs aligned	Teaching	Assessment
Coue	Outcomes	with the program	Strategies	Methods
1.0	Knowledge and understanding			
1.1	Recognize Basic and advanced interface of AutoCAD in 2d.	К4	Illustrative Examples and tutorials	Direct: Practical exercises Indirect: survey
1.2	Identify menus, icons, and shortcuts	К4	Illustrative Examples and tutorials	Direct: Practical exercises Indirect: survey
2.0	Skills			
2.1	Draw architectural plans, elevations and sections accurately and neatly using AutoCAD	S1	Problem solving	Direct: Practical exercises





				Indirect: survey
2.2	Illustrate through drawing the relationship of various materials that makeup a building construction assembly	S1	Problem solving	Direct: Practical exercises Indirect:survey
3.0	Values, autonomy, and	d responsibility		
3.1	Organizing drawing elements on different layers for better file organization and drawing management.	V1	Interactive Lecture Cooperative learning	Direct: Homeworks, Practical exercises Indirect: survey
3.2	Write notes and interpretations of class tutorials and feedback to record information for future use and study.	V1	Interactive Lecture Cooperative learning	Direct: Homeworks ,practical exercises Indirect: survey

C. Course Content

No	List of Topics	Contact Hours
	I. Introduction to AutoCAD program	
1	1- Difference between Rasters and vectors	0
T	2- Units setup + AutoCAD Interface and basic features	ð
	3- Creating a new drawing and Opening an existing one	
	2- Units setup + AutoCAD Interface and basic features3- Creating a new drawing and Opening an existing one	





	 4- Saving and Exiting 5- Repeating and cancelling commands 6- Drawing Aids (ortho, object snap) 7- Preferences and Options (background, crosshairs) 8- Undo and Redo 9- Selection (window, crossing) 10-Dealing with Draw Menu (Line-circle)-Erase 	
2	 1-Dealing with Draw Menu (Arc, polygon, Ellipse, Donut, polyline) 2- Introduction to shortcuts and pgp 3- Layers-line types –line type scale 4- Zoom 	8
3	Polyline EDIT Dealing with Modify Menu (copy, move, rotate, scale, Mirror) Offset Change Properties/Match properties	8
4	1 - Extend, Trim, Chamfer, Fillet, Break, 2- Stretch 3-Dealing with Grips	8
5	 Array Region and Boundary Hatch/ Gradient 	8
6	1-Point (Point Style) 2- Divide, Measure 3- Inquiry 4- Align 5- UCS - Object	8
7	1-Blocks, Wblocks 2- Explode 3- Insert- Insert raster image	8
8	1- Text 2- Dimensions 3-Printing/ plotting	4
	Total	60

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1	Project	All	20%
2	Quizzes	4,9	15%





3	Homework	Weekly	5%
4	Mid term	Week 7	20%
5	Final Exam	Week 17	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	- Aubin, Paul F., Mastering AutoCAD architecture 2010 , Delmar Cengage Learning, 2022
Supportive References	Shawna D. Lockhart, Tutorial Guide to AutoCAD 2011, Schroff Development Corporation, 2010 Gindis, Elliot, Up and Running with AutoCAD 2021: 2D Drawing and Modeling, Academic Press, 2021 Omura, George, Mastering AutoCAD 2021and AutoCAD LT 2021, Sybex, 2021
Electronic Materials	. <u>http://www.we-r-here.com/cad/tutorials/index.htm</u> <u>http://www.cadtutor.net/</u>
Other Learning Materials	Latest CAD Software

2. Required Facilities and equipment

Items	Resources
facilities	
(Classrooms, laboratories, exhibition rooms,	Simulation room
simulation rooms, etc.)	
Technology equipment	Decienter outcod
(Projector, smart board, software)	Projector, autocad
Other equipment	
(Depending on the nature of the specialty)	αεsκτορ

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	STUDENTS/	Indirect
Effectiveness of students' assessment	DQD/FACULTY	Direct/Indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	





Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 [™] - 2024/2025
DATE	05/02/2025









Course Title: Drawing and Colors

Course Code: IDE 131

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods	5
C. Course Content	7
D. Students Assessment Activities	7
E. Learning Resources and Facilities	7
F. Assessment of Course Quality	9
G. Specification Approval	9



A. General information about the course:

1. Course Identification

1. Credit hours: 2 (2,0,4)

2. Course type								
Α.	□University	□College	🛛 Department		□Track	□Others		
В.	🛛 Required				□Elective			
3. Level/year at which this course is offered: 2 nd Level, 1 st year								
4. Course General Description:								

This course introduces students to freehand sketching and drawings as means of visual communication. It aims to develop and refine freehand drawing skills for interior design applications by focusing on drawing from observation of buildings, interiors, and still life.

Drawings will show compositions, proportions, light, color, and perspectives. And students will use pencils, charcoal, and ink as main mediums, the course will be structured around demonstrations and tutorials, on-site drawings, and individual and group critiques. Weekly drawing assignments will serve to further develop the required skills of the course.

Study and application of perspective drawing techniques and color theories aspects related to their application in different architecture interior spaces with analysis the psychological effect which expected. Focuses on the use of drafting equipment as a means of visually communicating solutions to architectural design problems. This includes a study of drafting symbols and elevations. As well as laboratory course dealing with colors theory and design principles.

5. Pre-requirements for this course (if any):

None

6. Co-requisites for this course (if any):

None

7. Course Main Objective(s):




This course will develop the students were provided with theoretical and applied aspects of the science of color and their theories in interior architecture. As the course is divided into two main sections; the first one which offers a general background of the theoretical aspects of color, and the other which based on providing scientific studies for various art projects in the field of color. This course seeks to state the importance of color as an important element of the design in interior building, and in realizing, visually, the aesthetic values of surrounding environment with interior architecture design and freehand drawing skills using different media and Techniques.

Demonstrate a knowledge of basic color theory, properties, and terminology.

Illustrate color design principles- rhythm, balance, proportion, scale, emphasis, harmony, and their application in the Interior Design domain.

Identify and apply various color theories to interiors such as residential and commercial projects. Describe the psychological and physiological impact of colors as used in various interiors.

2. Teaching mode	(mark all that apply)
------------------	-----------------------

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	60	100%
2	E-learning	-	-
	Hybrid		
3	Traditional classroom	-	-
	• E-learning		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	60
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		60





B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning	Code of PLOs aligned	Teaching	Assessment
Code	Outcomes	with the program	Strategies	Methods
1.0	Knowledge and understanding			
1.1	Identifythepsychologicalandphysiologicalimpactof colors as used invariousinteriors.Interpretthescientificbasesandthecriteriaforthecriteriasystematicconstructionof colortheories.	K4	-Lectures -Demonstrations by instructors -Operative learning -Discussion -Peer education	Direct: - Project 1 -Final Project -Assignments -Exercises -Sketchbook Indirect: Survey
1.2	Demonstrate a knowledge of basic color theory, properties, terminology, color design principles - rhythm, balance, proportion, scale, emphasis, harmony and their application in the Interior Design domain.	K4	-Lectures -Demonstrations by instructors -Operative learning -Discussion -Peer education	Direct: - Project 1 -Final Project -Assignments -Exercises -Sketchbook Indirect: Survey
1.3	Reproduce interior finishes and draw a satisfactory perspective from real life, Sketch's, and draw different materials and finishes. Apply proper shade and shadow to convey depth, form, and volume in	K4	Demonstrations by Instructors. Tutorials Critiques.	Direct: Assignments- -Exercises -Sketchbook Indirect: Survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	perspectives and Drawings.			
2.0	Skills			
2.1	Experiment with the effects of using color theory in different interior design cases, various drawing media such as ink, Graphite, and pencil in a safe and practical Manner.	S1	- Assignments, exercises, Sketchbook.	Direct: -Sketching, coloring and drawing. -Exercises Indirect: Survey
2.2	Use instructor feedback to improve skills and Drawings.	S1	- Assignments, exercises, Sketchbook.	Direct: -Sketching, coloring and drawing. -Exercises Indirect: Survey
2.3	Draw up sketches and drawings that communicate ideas and concepts to different Audiences.	S1	-Problem-solving -Lectures -Brainstorming -Exercises	Direct: - Project 1 -Final Project -Sketchbook -Exercises Indirect: Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Demonstrate responsibility for their self-learning by using of the tools of search for new information and develop continuously on the	V2	Operative learning - Problem solving - Peer education	Direct: - Operative learning - Problem solving - Peer education Indirect:



Code	Course Learning	Code of PLOs aligned	Teaching	Assessment
	Outcomes	with the program	Strategies	Methods
	personal and professional level.			Survey

C. Course Content

No	List of Topics	Contact Hours
1.	Introduction to colors -history- definition and vocabulary	4
2.	Fundamentals of drawing (lines, shapes, forms)	8
3.	Color theory (color wheel, color harmonies, color psychology)	4
4.	Harmony, and Contrast of Colors	8
5.	Practical exercise	4
6.	Perspective one point	2
7.	Practical exercise	4
8.	Drawing two-point perspective	2
9.	Practical exercise	4
10.	Rendering techniques (shading, texturing)	4
11.	Presentation techniques (sketches, plans, elevations)	8
12.	Application of drawing and color in interior design projects	8
	Total	60

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Homework	Weekly	10%
3.	Quizzes	4 th and 6 th	5%
4.	Exercises in class (9)	Weekly	35%
4.	Sketchbook	8 th week	5%
5.	Project Midterm	9 th	20%
6.	Final Project	16 th week	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources





Book	1:

Essential References	Lidwell, W., Holden, K., & Butler, J. (2010). Universal principles of design: 125 ways to enhance usability, influence perception, increase appeal, make better design decisions, and teach through design (2nd ed., Revised and Updated). Rockport Publishers . ISBN- 13: 978-1592535873 Book 2: Gill, M. (2002). Color Harmony for Interior Design: A Guidebook for Creating Great Color Combinations for Your Home. Ed. Olms. ISBN 3283004382, 978328300438 Book 3: Starmer A. (2005) The Color Scheme Bible: Inspirational Palettes for the Interior Designer, Firefly Books, ISBN 1770850937 Book 4: Ching F. (2010). Design drawing (second edition). New Jersey, USA. John Wiley &. ISBN 0470533692 Book 5: Newman, J. & Beduhn, J. (2013). Perspective and Sketching for Designers, Pearson, ISBN 9780132574945 Book 6: Laseau, P. (2004) Freehand Sketching. W. W. Norton & Company. ISBN 978-0393731125
Supportive References	List Essential References Materials (Journals, Reports, etc.) -Richards J. (2013) Freehand Drawing and Discovery. USA. John Wiley & Sons Inc. -Wang T. (2002). PENCIL SKETCHING. USA. John Wiley & Sons Inc. -Dodson B. (2006). Keys to Drawing with Imagination. Ohio, USA. North Light Publishing. -Olofsson E. Sjolen K. (2005) Design Sketching. Sweden. Keeos design books.
Electronic Materials	4. List Electronic Materials. http://www.visual-arts-cork.com/drawing/pencil-drawings.htm
Other Learning Materials	5. Other learning material such as computer-based programs/CD, professional standards or regulations, and software. Other learning material such as computer-based





programs/CD, professional standards or regulations, and software.

2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	 Accommodation (Classrooms for 25 students.) Studio space for 12 students. Material room
Technology equipment (projector, smart board, software)	-Computer laboratories for 25 students. -Computing resources (AV, data show, Smart Board, software, etc.) -Projector and projector screen.
Other equipment (depending on the nature of the specialty)	- Material room

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / students	Direct
Effectiveness of Students assessment	Faculty / Quality DQD	Direct/ Indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	_	_

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH 2024/2025
DATE	05/02/2025











Course Title: Interior Design I

Course Code: IDE 201

Program: Interior Design Engineering Program

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 December 2024





Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	7





A. General information about the course:

1. Course Identification:

1. Credit hours: 4 (4, 0, 8)

Α.	□University	□College	🛛 Department	□Track	
B. ⊠ Required □Elective					
3. Level/year at which this course is offered: 3 rd level, 2 nd year					

4. Course General Description:

Interior Design 1 introduces students to the fundamentals of designing interior spaces, with a focus on administrative environments. Students will explore the aesthetic, psychological, functional, and physical needs of users in relation to their built surroundings. Through hands-on projects, they will develop a working knowledge of finishing materials, furniture, accessories, and building systems, while creating practical and innovative design solutions tailored to user-centered spaces.

5. Pre-requirements for this course (if any):

IDE 102

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

The main objectives of **Interior Design 1** are to equip students with the skills to design administrative spaces that address users' aesthetic, psychological, functional, and physical needs. Students will develop a working knowledge of finishing materials, furniture, accessories, and building systems, while learning to apply them in practical, user-centered solutions. The course emphasizes critical thinking, creative problem-solving, and technical proficiency in space planning and design presentation, fostering the ability to create innovative environments that enhance user experience and well-being.

2. Teaching Mode: (mark all that apply)

1Traditional classroom120100%2E-learning-Hybrid	ge
2 E-learning -	
Lubrid .	
3 Traditional classroom	





No	Mode of Instruction	Contact Hours	Percentage
	• E-learning		
4	Distance learning		-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	120
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	120

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understanding			methods
1.1	Recognize the types and degrees of interior enclosure, volumetric accommodation of activities and functions, spatial scale and continuity.	K4	Interactive Lecture, Practical implementation, illustrative tutorials, Feedback in critiques and tutorials, group research project	Direct: Research, Studio exercises, Mid- term Exam, Final exam Indirect: Survey
1.2	Recognize the two- dimensional and volumetric composition of spaces, layering, circulation, entry/exit, transition and sequence.	К2	Interactive Lecture, Practical implementation, illustrative tutorials, Design investigation	Direct: Studio exercises, Mid- term Exam , Final exam Indirect: Survey
1.3	Identify Ergonomics and Anthropometrics and their role in defining the interior	К4	Interactive Lecture, Practical implementation, illustrative tutorials,	Direct: Research, Studio exercises, Mid-





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	and space planning of the design project, and different interior design styles and their characteristics, materials finishes and furnishing.		Feedback in critiques and tutorials, group research project	term Exam, Final exam Indirect: Survey
2.0	Skills			
2.1	Determine advanced skills, techniques, practices and creativity in interior design.	S1	Practical implementation, illustrative tutorials, group research project	Direct: Studio exercises, Mid- term Exam , Final exam Indirect: Survey
2.2	Practice established methods of enquiry, investigation and research and its application related to administrative design technique.	S1	Practical implementation, illustrative tutorials, Feedback in critiques and tutorials, group research project, Design investigation	Direct: Studio exercises, Mid- term Exam , Final exam Indirect: Survey
2.3	Prepare comprehensive design case studies to inform the design project and refine visual sense of aesthetics in interior design.	S1	Interactive Lecture, Practical implementation, illustrative tutorials, Feedback in critiques and tutorials, group research project, Design investigation	Direct: Studio exercises, Mid- term Exam , Final exam Indirect: Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Make structured decisions in contexts that require self- directed work, life-long learning and innovation.	V1	Practical implementation, Feedback in critiques and tutorials, group research project, Design investigation	Direct: Studio exercises, Mid- term Exam , Final exam Indirect: Survey
3.2	Use time and project management skills to minimize stress and achieve better product.	V1	Practical implementation, Feedback in critiques and	Direct : Studio exercises, Mid- term Exam , Final exam





Code	Course Learning	Code of PLOs aligned	Teaching		Assessment
	Outcomes	with the program	Strategies		Methods
			tutorials, research Design inve	group project, stigation	Indirect: Survey

C. Course Content:

No	List of Topics	Contact Hours
1.	Course Description, Schedule and Introduction	8
2.	Introduction to administrative design	8
3.	Research of Design Standards, Site Visit and Case Studies Analytical for Similar Projects.	16
4.	Research Submission and Presentation.	8
5.	Interior Design styles	8
6.	Creating mood boards	16
7.	Design concepts	8
8.	Semi Final Project Submission and Presentation	8
9.	Front & 2 points perspective	16
10.	Presentation Lecture and Practical Applications During the Studio Works	16
11.	Final Project Submission and Presentation.	8
	Total	120

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	During the semester	5%
2.	Research	Week 3	10%
3.	Studio exercises	Weeks 4,5	45%
4.	Mid-term Exam	Week 6	20%
5.	Final Exam	Week 16	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Book1:

Essential References

-Pile, John F. Interior Design, **Publisher:** Pearson; 4th edition (January 24, 2007)/ **ISBN-10:** 0132408902





	- Pable, Jill B., Sketching Interiors at the Speed of Thought. New York: Fairchild Publishers, 2004 ISBN: 1-563-67313-4
Supportive References	Grey Room (Journal)
Electronic Materials	Google Pinterest <u>www.architecturaldigest.com</u> UoH Electronic library and the Blackboard Learning Management System
Other Learning Materials	-

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Studio space to accommodate at least 25 students with drawing tables and chairs with ample natural and artificial light.
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector and screen Internet connection
Other equipment (Depending on the nature of the specialty)	Space to present projects on walls or partitions

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Environmental I: Thermal Comfort

Course Code: IDE 221

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: Engineering

Institution: University Of Hail

Version: 2nd version

Last Revision Date: 1december2024





2024

TP-153



Table of Contents

A. General information about the course:	Error! Bookmark not defined.
B. Course Learning Outcomes (CLOs), Teaching Strate Methods	gies and Assessment Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error! Bookmark not defined.





A. General information about the course:

1. Course Identification:

1. Credit hours: 3(3-3-0)

2. Course type

2	3 Level/year at which this course is offered: 3 rd level/2 nd year				
В.	🛛 Required		🗆 Elect	ive	
А.	University	□ College	🛛 Department	🗆 Track	

4. Course General Description:

This course aims to provide attendees with a sound understanding of the effects of the thermal environment on people and a means of assessing and controlling the risks associated with thermal stress.

The student will be able to identify the sources of thermal stress and they can develop responsibility for their self-learning by using of the tools of search a new information.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

This course aims to provide attendees with a sound understanding of the effects of the thermal environment on people and a means of assessing and controlling the risks associated with thermal stress.

The student will be able to identify the sources of therma stress and can they can develop responsibility for their self learning by using of the tools of search a new information.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning	-	-
3	Hybrid • Traditional classroom • E-learning	-	-
4	Distance learning	-	-

3. Contact Hours: (based on the academic semester)





No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:

1.0Knowledge and understanding1.1Recognize the effects of the thermal environment on people.K3Brain storming Cooperative learningDirect Theory Examining1.1Control the risks associated with thermal stress.K3Brain storming Cooperative learningDirect Examining1.2Control the risks associated with thermal stress.K3Brain storming Cooperative learningDirect Examining2.0Skills2.1Discovers sources of thermal stress within the working environment and to understand the nature of thermal strain onS1Interactive Lecture Brain storming Problem solving Group research projectDirect Examining	ect : oretical ms irect : survey ect : oretical ms lirect : survey
1.1Recognize the effects of the thermal environment on people.K3Brain storming Cooperative learningDirect Theor Examining1.2Control the risks associated with thermal stress.K3Brain storming Cooperative learningDirect Examining1.2Control the risks associated with thermal stress.K3Brain storming Cooperative learningDirect Theor Examining2.0Skills2.1Discovers sources of thermal stress within the working environment and to 	ect : oretical ms irect : survey ect : oretical ms lirect : survey
1.2Control the risks associated with thermal stress.K3Brain storming Cooperative learningDirect Theor learning2.0Skills2.0Skills2.1Discovers sources of thermal stress within the working environment and to understand the nature of thermal strain onS1Direct theory Brain storming Problem solving Group project	ect : oretical ms irect : survey
2.0Skills2.0Discovers sources of thermal stress within the working environment and to understand the nature of thermal strain onS1Direct theor Brain storming Problem solving Group 	
2.1 Discovers sources of thermal stress within the working environment and to understand the nature of thermal strain on S1 Direct Dire	
the body. Indire	ect : oretical ms sentation earch port) irect : survey
2.2 Evaluate the likely risk from exposure to thermal stress and to suggest appropriate control approaches for the thermal environment. S1 Interactive Lecture Brain storming Problem solving froup research Resea project Interactive Lecture Brain storming Frese Group project Interactive Lecture Brain storming Prese Group Interactive Lecture Brain storming Frese Group Interactive Lecture Interactive Lecture Brain storming Problem solving Interactive Lecture Brain storming Interactive Lecture Brain storming Interactive Lecture Interactive Lecture Brain storming Interactive Lecture Interactive Lecture	irect : theoretical ms sentation earch port) irect : survey

0 Values, autonomy, and responsibility





3.1	Demonstrate effective oral presentation and written report	V2	Presentations	Direct : - Research (report)
3.2	Able to develop responsibility for their self-learning by using of the tools of search for new information	V2	Presentations	Direct : Research (report) Indirect : survey

C. Course Content:

No	List of Topics	Contact Hours
1	The Thermal Spectrum	6
2	Principles of Thermal Environment	3
3	Effects of Temperature Extremes	3
4	Thermal Comfort	3
5	Evaluation of Hot Environments	3
6	Control of Hot Environments	6
7	Thermal Surveys	6
8	Evaluation of Cold Environments	6
9	Control of Cold Environments	6
10	Approaches to Risk Assessment	3
	Total	45

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1	Mid term	8th week	30%





2	Presentation	During the semester	20%
3	quizes	During the semester	10%
4	Final Exam	End of Semester	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	OPTIMAL CONTROL IN THERMAL ENGINEERING byViorel Badescu
Supportive References	The Architectural Barriers Act (ABA) of 2021
Electronic Materials	Dictionary of Disability Terminology (PDF) /edited by David Blocksidge. Singapore: Disabled People's Association
Other Learning Materials	Other learning material such as computer-based programs/CD, professional standards or regulations and software. 1.The Architectural Barriers Act (ABA) of 1968 2. The Americans with Disabilities Act (ADA) of 1990, as amended 3. Guide to the Updated ADA Standards. Available as PDF. 4. Americans with Disabilities Act and Architectural Barriers Act accessibility guidelines / United States Access Board. Architectural and Transportation Barriers Compliance Board. Washington, D.C.: United States Access Board, [2021] Also available online

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	CLASSROOMS
Technology equipment (Projector, smart board, software)	PROJECTOR
Other equipment (Depending on the nature of the specialty)	NOT APPLICABLE

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	STUDENTS/	Indirect
Effectiveness of students' assessment	DQD/FACULTY	Direct/Indirect
Quality of learning resources	Instructor	Direct





The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Interior Materials and Technology

Course Code: IDE 211

Program: Interior design Engineering

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	5
C. Course Content	6
D. Students Assessment Activities	7
E. Learning Resources and Facilities	8
F. Assessment of Course Quality	8
G. Specification Approval	9



A. General information about the course:

1. Course Identification

1. Credit hours: 3 (3,0,0)

2. Course type						
Α.	□University	□College	🛛 Depar	tment	□Track	□Others
Β.	Required					
3. Level/year at which this course is offered: (Level 3, 2 nd Year)						

4. Course General Description:

This course provides a comprehensive study of raw and finishing materials used in interior and exterior spaces. It covers the latest materials in the global and local markets, with a focus on their characteristics, properties, uses, and selection criteria. Students will explore natural, synthetic, and smart materials, emphasizing sustainability, safety, environmental impact, cost, and maintenance.

Through lectures and presentations, students will gain insights into material applications for residential, commercial, and institutional interiors. Topics include material selection for walls, floors, ceilings, stairs, and facades, as well as the performance and aesthetic considerations of different finishes. By the end of the course, students will create a material board for a design project, applying their knowledge of appropriate material choices and applications.

5. Pre-requirements for this course (if any): None

6. Co-requisites for this course (if any): None

7. Course Main Objective(s):

Upon completing this course, students will be able to:

- Describe building materials: Recognize new technologies and developments in materials and finishes.
- Define material properties: Understand the physical, chemical, and mechanical properties of materials.
- Interpret the role of interior designers: Evaluate how interior design enhances natural and built environments.
- Define material functions: Apply materials in interior spaces while ensuring compliance with industry standards.





- Develop research skills: Conduct independent research on materials used in various design markets.
- Present research: Communicate material research effectively through visual, oral, and written formats.
- Manage material projects: Organize and manage tasks related to materials in design projects.

This course prepares students to evaluate, select, and communicate material choices in interior design practice.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning	-	-
	Hybrid		
3	Traditional classroom	-	-
	• E-learning		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		45





B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understand			
	Describe building materials	К4	Interactive lecture	Direct
1.1	technologies and		Brainstorming	Quiz, research,
	developments in the field of materials and finishes.			and Assignment Indirect - Survey
	Define the different physical,	К4	Interactive lecture	Direct
1.2	chemical, and mechanical properties of building materials.		Illustrative Examples and tutorials	Mid/Final Exams Indirect - Survey
	Internate the rate and		Brainstorming	
	responsibilities of interior	К4	Interactive lecture	Direct
1.3	designers in improving the quality of natural and built		Brainstorming	Final Exams
	environments.		Problem solving	Indirect - Survey
	Define the functional aspects of interior materials and	К4	Interactive lecture	Direct
1.4	realize codes and standard		Brainstorming	Mid Exams
	interior materials		Problem solving	Indirect - Survey
2.0	specification.			
2.0	Skills			
	Develop self-directed learning skills through	S4		
	reading and research for different materials. This		Research	Direct
2.1	allows students to explore		Cooperative	Presentation
	the materials used for residential, commercial, and		learning and	research (report)
	different interiors in both		Presentation	Indirect - Survey
	nocal and international markets.			
	Present their research on material uses and	S4	Research	Direct
2.2	applications visually and		Cooperative	Presentation
	orally and in written form in diverse teams.		learning and	research (report)

5



Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
			Presentation	Indirect - Survey
3.0	Values, autonomy, and resp	oonsibility		
3.1	Organize the management of complex technical or professional activities related to the use of building materials, related to the management of these works.	V1	Research Cooperative learning and Presentation	Direct Homework (Material board), research,(report) and presentation Indirect - Survey

C. Course Content

No	List of Topics	Contact Hours
1	Introduction to Interior Materials	2
1.	Overview of material types (natural, synthetic, smart materials)	5
2.	 Wood Classification of wood Wood species and their properties Wood maintenance and care 	3
3.	 Types of natural stone (e.g., marble, granite, limestone) 	3
	Uses and applications of natural stone in interiors	
4.	 Gypsum and Lime Properties of gypsum and lime Types of gypsum and lime products Applications in interior finishes 	3
5.	 Bricklaying Works Types of bricks and their uses Bricklaying techniques and applications in interior and exterior design. 	3
6.	 Sand, Cement, and Mortar Properties and types of sand, cement, and mortar Mixing and application techniques for construction and finishing. 	3
7.	 Wallpaper Types of wallpaper (vinyl, paper, fabric, etc.) Installation and maintenance of wallpaper. 	3
8.	 Paint and Plaster Types of paint (water-based, oil-based, etc.) Plaster materials and finishes. 	3





	to the set of the set	
	Interior Finishes for Different Spaces	
0	 Materials for walls, floors, ceilings, and stairs 	2
9.	Surface treatments and coatings for interior finishes	5
	Smart materials and technology in design	
10.	 Plastics Types of plastics used in interiors (PVC, acrylic, polycarbonate, etc.) Applications and benefits in interior design Environmental impact and sustainability considerations 	3
	Material Selection Criteria	
11.	 Evaluating materials for aesthetic, functional, and environmental qualities Cost analysis and market availability 	3
	Sustainability and ethical sourcing	
	Material Maintenance and Safety	
12.	Long-term care, cleaning, and repair strategies for various materials	3
	Safety standards and regulations in material use.	
	Environmental Impact of Materials	
13.	Lifecycle assessments of materials	3
	Energy efficiency, waste reduction, and carbon footprint considerations	
	Student Presentations and Material Board Creation	
14.	• Presentation of selected materials and their applications in a design context.	6
	Creation of a material board for a design project, showcasing knowledge and understanding of material selection, application, and integration.	
	Total	45

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Homework	Periodically	10%
3.	Quizzes	4^{th} and 10^{th}	10%
4.	Project with Material board	12 th week	15%
5.	Presentation	11 th week	5%
6.	Midterm Exam	8 th week	25%
7.	Final Exam	16 th week	30%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).





E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	 Book 1; Lynn M. Jones Beginnings of Interior Environments; John Wiley & Sons, ISBN 1119849926, (2021). Book 2: Technological Innovation of Advanced Building Materials: Management of Global Innovation for the 21st Century, Sanford L. Moskowitz, Wiley, (Second Edition) 2018 Book 3: S. K. Duggal, Building Materials; Routledge, ISBN 1351462989 (2017) 	
Supportive References	 <u>https://www.dezeen.com/2021/07/02/interior-finishing-material-tiles-flooring-surfacing-dezeen-showroom/</u> <u>https://www.jdinstitute.edu.in/basic-materials-used-in-interior-design-in-2021/</u> 	
Electronic Materials	-UOH Electronic library -UOH Blackboard Learning Management System	
Other Learning Materials	Other learning material such as computer-based programs/CD, Professional standards or regulations, and software. www.Building Green.com & Environmental Building News.	

2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Classrooms equipped for lectures suitable seats for more than 25 Students.
Technology equipment (projector, smart board, software)	-Instructor computer linked to a projector and screen Internet connection
Other equipment	Space to present projects

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of Students assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct





Assessment Areas/Issues	Assessor	Assessment Methods
Other	-	-

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Construction Systems

Course Code: IDE 213

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: Engineering

Institution: University Of Hail

Version: 2nd version

Last Revision Date: 1december2024





2024

TP-153



Table of Contents

A. General information about the course:	Error! Bookmark not defined.
B. Course Learning Outcomes (CLOs), Teaching Strate Methods	gies and Assessment Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error! Bookmark not defined.





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3.-3-0)

2. Course type

3. Le	vel/vear at whi	ch this course is	offered: 3 rd lev	vel/2 nd vear
В.	🗆 Required		🗆 Electi	ve
А.	🗆 University	□ College	⊠ Department	🗆 Track

4. Course General Description:

Since the Architectural building is the shell that contains the interior space it is important for interior design students to develop an awareness of formal, current and novel building Construction types. And its development over time starting with Bearing walls structural systems, Skeleton system, Truss and Frame Space structure, Tensile, Cable, membrane and Pneumatic structures. As well as acquire an understanding of the materials used in the application of each building construction system, such as bricks stone, concrete, R.C, steel...etc

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

Develop an awareness of formal, current and novel building construction types as well as acquire an understanding of the materials used in the application of each building construction system.

Student can Recognize terminology associated with building construction

Comprehend the relationship between material properties and structural form

And Design through drawing the relationship of various materials that makeup a building construction assembly Concludes appropriate mathematical and statistical concepts and operations to calculate spans and required dimensions.

At the term of lectures, the student can Formulate proper terminology when discussing building Construction.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning	-	-





	Hybrid		
3	Traditional classroomE-learning	-	-
4	Distance learning	-	-

схс

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and underst	tanding		
1.1	Define different types of building construction methods	K2	Interactive Lecture Brain storming	Direct: Theoretical Exams Indirect :survey
1.2	Recognize terminology associated with building construction	К4	Interactive Lecture Brain storming	Direct: Theoretical Exams Indirect :survey
2.0	Skills			
2.1	Design through drawing the relationship of various materials that makeup a building construction assembly	52	Illustrative Examples Group research project	Direct: Theoretical Exams Research (report) Indirect :survey
2.2		S2	Illustrative Examples	Direct:





	Concludes appropriate mathematical and statistical concepts and operations to calculate spans and required dimensions.		Group research project	Theoretical Exams Research (report) Indirect :survey
3.0	Values, autonomy, and I	responsibility		
3.1	Focuses on developing N speaking and explanation skills through reading and research.	V1	Presentations Research	Direct: Presentation Indirect :survey
3.2	Develop proper N terminology when discussing building Construction.	V1	Presentations Research	Direct: Presentation Indirect :survey

C. Course Content:

No	List of Topics	Contact Hours
1	The building structures	3
2	Loads and loading	6
3	Stairs design and construction	6
4	Truss and Space Frame	6
5	Structural coordination	6
6	Bearing Wall Structure	6
7	Roofs	6
8	Floors	6
	Total	45
		cvcb

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1	Mid term	8th week	30%
2	Presentation	During the semester	20%
3	quizes	During the semester	10%
4	Final Exam	End of Semester	40%





*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	Construction Systems Polette, Doug; Landers, Jack M ISBN 13: 9781566378628
Supportive References	 List Essential References Materials (Journals, Reports, etc.) 1. El Kony, H. & Danford, G.S. (2021) Performance Prediction Model (PPM): In quest of an inclusive 2. Design Research and Methods Journal An archive of articles, guides, and tech sheets published by the Center for Universal Design between 2021
Electronic Materials	Dictionary of Disability Terminology (PDF) /edited by David Blocksidge. Singapore: Disabled People's Association
Other Learning Materials	Other learning material such as computer-based programs/CD, professional standards or regulations and software. building code.

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	CLASSROOMS
Technology equipment (Projector, smart board, software)	PROJECTOR
Other equipment (Depending on the nature of the specialty)	NOT APPLICABLE

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	STUDENTS/	Indirect
Effectiveness of students' assessment	DQD/FACULTY	Direct/Indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)





G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025








Course Title: STATICS

Course Code: CE201

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: Engineering

Institution: University Of Hail

Version: 2nd version

Last Revision Date: 1december2024

Table of Contents





2024

TP-153



B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	6
D. Students Assessment Activities	6
E. Learning Resources and Facilities	7
F. Assessment of Course Quality	7
G. Specification Approval	8





A. General information about the course:

1. Course Identification

1. Credit hours: 3 (3-3-0)

2. Course type						
Α.		College	🛛 Departm	ent	🗆 Track	
	University					
В.	🛛 Required	b		Elective		
3. Level/year at which this course is offered: 2 nd Level/ 1 st year						

4. Course General Description:

Basic concepts and principles of mechanics; vector algebra; equilibrium of particles in two and three dimensions; definition of moment and couple; reduction of systems forces; equilibrium of rigid bodies; statically determinate structures including beams, trusses, frames, and machines; internal forces; shear force and bending moment diagrams in beams; friction and its applications, centroid and center of gravity of lines, areas, and volumes; moment of inertia and radius of gyration.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

Students will gain knowledge of Vector Mechanics, representation of physical quantities by a vector notation. Grasp the meaning of magnitude and direction of a vector; utilize vector algebra as a tool to perform application on forces in 2D and 3D; determine the components of a force in rectangular or nonrectangular coordinates; determine the resultant of coplanar and space force systems.

1. Students will be able to understand the concept of moment of a force and the concept of couple. Master the balance of forces and moments to ensure equilibrium for 2D and 3D structures.

2. Students will acquire the skill to draw a correct and complete Free-Body Diagram and write the appropriate equilibrium equations of rigid bodies in 2D and 3D under various support mechanisms.

3. Students will learn the method of joints and the method of sections for the analysis of trusses. They also should be able to identify the zero-force members of a truss by inspection.

4. Students will understand the internal forces in structures, and learn how to draw shear and moment diagrams for beams.

5. Students will be able to understand the concept of friction on surfaces and calculate friction forces, and be able to draw the proper FBD showing friction forces. Understand the difference between static and dynamic friction.

6. Students will learn how to calculate center of gravity, center of mass, and the Centroid of an area and composite objects.

7. Students will learn how to calculate the Moment of Inertia of areas, and composite objects using the parallel axes theorem.





2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning	-	-
3	HybridTraditional classroomE-learning	-	-
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	45
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	standing		
1.1	Define statics problems involving concurrent and non-concurrent 2D force systems writing the free body diagrams and using the equilibrium equations	К3	Brain storming Problem solving	Direct: Theoretical Exam Practical exercises Homework Indirect:survey
1.2	Recognize mechanical structures (trusses and frames) to determine support reactions and	К3	Brain storming Problem solving	Direct: Theoretical Exam





	internal forces exerted on their structural members			Practical exercises Homework Indirect:survey
1.3	Describe statics problems involving frictional forces using laws for dry surfaces and flat belts.	К3	Brain storming Problem solving	Direct: Theoretical Exam Practical exercises Homework Indirect:survey
2.0	Skills			
2.1	Plan the basic concepts and skills that form the foundation for structural and mechanical design Calculate the statics problems using the mathematical tools.	S4 S5	Brain storming Problem solving Brain storming Problem solving	Direct:Theoretica I Exams Practical exercises. Indirect:survey Direct:Theoretica I Exams Practical exercises.
				Indirect:survey
3.0	Values, autonomy, and	d responsibility		
3.1	able to understand and analyze static forces problems on a variety of structures and engineering applications	V1	Interactive Lecture Illustrative Examples	Direct:Theoretica I Exams. Indirect:survey
3.2	design stable structures	V1	Interactive Lecture Illustrative Examples	Direct:Theoretica l Exams. Indirect:survey





C. Course Content

No	List of Topics	Contact Hours
1	General Principles: Introduction – Fundamental Concepts – Units of Measurements – Numerical Calculations – General Procedure for Analysis.	3
2	Force Vectors: Scalars and Vectors – Vector Operations – Vector Addition of forces –Coplanar Forces – Cartesian Vectors – Position Vectors – Force Vector Directed Along a Line – Dot Product.	6
3	Equilibrium of a Particle: Condition for the Equilibrium of a particle – The free- Body Diagram – Coplanar Force Systems – 3D Force Systems.	3
4	Force System Resultants: Moment of a Force – Cross Product – Principle of Moments – Moment of a force about a specified Axis – Moment of a Couple – Equivalent System – Resultants of a Force and Couple System – Reduction of a Simple Distributed Loading.	3
5	Center of Gravity and Centroid: Center of Gravity, Center of Mass and Centroid of Body – Composite Bodies – Resultant of a General Distributed Loading – Fluid Pressure.	3
6	Moments of Inertia: Definition – Parallel-Axis Theorem for an Area – Radius of Gyration of an Area – Moments of Inertia for an Area by Integration – Moments of Inertia for Composite Areas - Moments of Inertia for Area about Inclined Axes.	3
7	Internal Forces: Internal Forces Developed in Structural Members – Shear and Moment Equations and Diagrams – Relations Between Distributed Load, Shear and Moment – Cables.	6
8	Friction: Characteristics of Dry Friction – Problems Involving Dry Friction – Wedges – Frictional Forces on Flat Belts – Rolling Resistance.	3
9	Center of Gravity and Centroid: Center of Gravity, Center of Mass and Centroid of Body – Composite Bodies – Resultant of a General Distributed Loading – Fluid Pressure.	3
10	Moments of Inertia: Definition – Parallel-Axis Theorem for an Area – Radius of Gyration of an Area – Moments of Inertia for an Area by Integration – Moments of Inertia for Composite Areas - Moments of Inertia for Area about Inclined Axes.	3
	Total	45

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1	Project	All	20%
2	Quizzes	4,9	15%
3	Homework	Weekly	5%





4	Mid term	Week 7	20%
5	Final Exam	Week 17	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	Hibbeler R.C. Engineering Mechanics: Statics. 12th Edition, Pearson Education Inc. (2022)3
Supportive References	 Beer F.B., Johnson E.R. and Eisenberg E.R. Vector Mechanics for Engineers: Statics. McGraw-Hill, 8th Edition. Bedford Anthony and Fowler T. Wallace; Engineering Mechanics – Statics, 5th Edition, Prentice Hall. Gross D, Hauger W., Schröder J., Wall W.A. and Rajapakse N. Engineering Mechanics 1: Statics. Springer Heidelberg Dordrecht. Riley W.F. and Sturges L.D. Engineering Mechanics: Statics. 2nd Edition, John Wiley and Sons, Inc.
Electronic Materials	Lecture notes and other support materials are available on the Black-Board and websites: http://www.pearsonhighered.com/hibbeler/ http://ecourses.ou.edu/
Other Learning Materials	Laboratory demonstrations and Video lectures are available.

2. Required Facilities and equipment

Items	Resources
facilities	
(Classrooms, laboratories, exhibition rooms,	CLASSROOMS
simulation rooms, etc.)	
Technology equipment	
(Projector, smart board, software)	PROJECTOR
Other equipment	
(Depending on the nature of the specialty)	-

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	STUDENTS/	Indirect
Effectiveness of students' assessment	DQD/FACULTY	Direct/Indirect
Quality of learning resources	Instructor	Direct





The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Specification (Bachelor)

Course Title: Interior Design II

Course Code: IDE 202

Program: Interior Design Engineering

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	5
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	7





A. General information about the course:

1. Course Identification:

1. Credit hours: 4 (4, 0, 8)

2. Course type						
Α.	□University	□College	🛛 Depa	artment	□Track	
В.	🛛 Required			□Electi	ve	
3. Level/year at which this course is offered: 4 th level, 2 nd year						
4. Course General Description:						

Interior Design 2 builds on foundational design principles, focusing on the creation of dynamic and functional commercial spaces. In this studio, students will design a coffee shop, exploring the interplay of aesthetics, functionality, and user experience. They will consider factors such as customer flow, ambiance, branding, and ergonomics, while integrating materials, lighting, furniture, and spatial planning to craft a cohesive and inviting environment. Through hands-on projects, students will refine their technical and creative skills, learning to balance practical requirements with innovative design solutions tailored to the unique identity of a coffee shop.

5. Pre-requirements for this course (if any):

IDE 201

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

The main objectives of **Interior Design 2** are to design functional and inviting coffee shops that prioritize user experience, integrate branding, and balance aesthetics with practicality. Students will advance their skills in spatial planning, material selection, lighting, and furniture design while developing creative problem-solving and presentation abilities to deliver innovative commercial spaces.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	120	100%
2	E-learning		-
3	Hybrid		-





No	Mode of Instruction	Contact Hours	Percentage
	Traditional classroom		
	• E-learning		
4	Distance learning		-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	120
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	120

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Recognize the programanddesigndevelopmentforinteriorofacommercial building.	К2	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: presentation, and juries Indirect: Survey
1.2	Recognize distinctive styles of interior design and their characteristics and the varied materials of finishes and furnishings.	K4	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: presentation, and juries Indirect: Survey
1.3	Recognizetheimportanceofuniversaldesignconcepts and principlesspecific to commercialdesign.	К4	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: presentation, and juries Indirect: Survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
2.0	Skills			
2.1	Apply design report to design any project to ensure proper space organization.	S 4	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	
2.2	Apply Ergonomics and Anthropometrics to design projects to ensure proper space organization and effective layout.	S 4	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: Design project, Weekly progress tutorials, juries Indirect: Survey
2.3	Conceive a functional commercial project in an existing building based on given specifications and recommended requirements such as furniture, choice of finishes, layout, lighting system, orientation models, color palette and concept.	S 4	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: Design project, Weekly progress tutorials, juries Indirect: Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Use time and project management skills to minimize stress and achieve a better product.	V2	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: Weekly progress tutorials and checks. Indirect: Survey
3.2	Use critique and feedback on project to develop the projects without compromising her ideas or concept.	V2	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: Final Design project, presentation, and juries Indirect: Survey

C. Course Content:

No	List of Topics	Contact Hours
1.	Coffee-shop Brief	4





2.	Coffee-shop lecture	8
3.	Coffee-shop Site visit : Analysis and Case Study	12
4.	Coffee-shop Design Development.	16
5.	Coffee-shop Final Scheme (floor – ceiling – furniture) plans	28
6.	Coffee-shop Sections	16
7.	Coffee-shop Detail Unit (Plan – Section – Elevation)	24
8.	Coffee-shop 3D	12
	Total	120

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Class Participation	During the semester	5%
2.	Research	Week 3	10%
3.	Studio exercises	Weeks 4,5	45%
4.	Mid-term Exam	Week 6	20%
5.	Final Exam	Week 16	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	Book1: - Mishaan, R., & Nasatir, J. (2014). Artfully modern. New York: The Monacelli Press.
Supportive References	-Nair, P. (2017). Blueprint for tomorrow: Redesigning schools for student- centered learning. Cambridge, MA: Harvard Education Press.
Electronic Materials	https://www.archdaily.com/
Other Learning Materials	- Various resources on Internet

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Drawing Studio (Classroom)
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector and screen Internet connection





Items	Resources	
Other equipment	Drawing Tables and panels for juries	
(Depending on the nature of the specialty)		

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Specification — (Bachelor)

Course Title: Environment IV: Acoustics

Course Code: IDE 324

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: Engineering

Institution: University Of Hail

Version: 2nd version

Last Revision Date: 1december2024







Table of Contents

A. General information about the course:	
B. Course Learning Outcomes (CLOs), Teaching Strate	gies and Assessment
C Course Content	Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error: Bookmark not defined.





A. General information about the course: dsds

□ College

1. Course Identificationn:

1. Credit hours: (3)

2. Course type

Α. □ University ⊠ Required

В.

 \boxtimes Department \square Track □ Elective

Level/year at which this course is offered: (Third year)

4. Course General Description:

Introduction to architectural acoustics.

Ability to understand Room acoustics and noise sources, measurements, and control.

Ability to understand the behavior of properties acoustic of materials and room shapes, sound absorption and transmission.

Ability to run Computer applications in room acoustics.

5. Pre-requirements for this course (if any):

6. Co-requirements for this course (if any):

7. Course Main Objective(s):

To introduce the students to the basics of sound behavior and quantification.

To present the principles of design for good hearing and freedom from noise in and around buildings.

To introduce the basics of Architectural Acoustics and its creative application in design.

To illustrate the use of both conventional equipment and latest technology of computer-based systems in acoustical measurements, analysis and evaluation.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	4X15	100%
2	E-learning		
3	Hybrid • Traditional classroom • E-learning		
4	Distance learning		





схс

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	2X15
2.	Laboratory/Studio	2X15
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	tanding		
1.1	Describe the fundamentals and basics of IDE324	К2	Illustrative Examples, Brain storming	Direct: .Theoretical Exams Practical exercises Indirect: survey
1.2	Recognize the Engineering calculations of sound Behavior	K2	Problem solving discussion	Direct: Theoretical Exams Practical exercises Indirect: survey
2.0	Skills			
2.1	Recognize the ideal Sound behavior and Fundamentals of sound design	S1	Interactive Lecture Group research project	Direct: Theoretical Exams Research (report) Indirect: survey



2.2	Write a report regarding acoustics building types	S1	Interactive Lecture Group research project	Direct: Theoretical Exams Research (report) Indirect: survey
3.0	Values, autonomy, and	responsibility		
3.1	Design solution for sound problems required by the engineering discipline.	V1	Interactive Lecture Illustrative Examples Research	Direct: Practical exercises Indirect: survey
3.2	Demonstrate teamwork skills	V2	Research	Direct: Research (report) Indirect: survey

C. Course Content:

No	List of Topics	Contact Hours
1	Basic theory of sound, nature, and quantification (3 weeks)	6
2	Sound absorption, theory and materials (3 weeks)	9
3	Room acoustics (sound behavior in rooms) (2 weeks)	9
4	Sound isolation, methods of quantification, design and control techniques (2 weeks)	9
5	Computer Applications in Acoustical Measurements and Evaluation (2 weeks)	9





6	Computer-based System, (MLSSA)	Acoustical	Measurements	and	Analysis	9
7	Room Acoustics Mo	odeling and	Simulation Softwa	are, (C	DEON)	9
		Tota	l			60

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1	Mid term	8th week	30%
2	Presentation	During the semester	20%
3	Quizes	During the semester	10%
4	Final Exam	End of Semester	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	M. David Egan, Architectural Acoustics, McGraw-Hill, 2023		
Supportive References	B.J. Smith, R. J. Peters, and S. Owen, Acoustics and Noise Control, Longman, 1988. • Peter Lord and Ducan Templeton, Detailing For Acoustics. The Architectural Press. London. 2021		
Electronic Materials	Demonstrations and Video lectures are available		
Other Learning Materials	Other learning material such as computer-based programs/CD, professional standards or regulations and software. - Lecture notes and other support materials are available on the Web sites: http://faculty.uoh.edu.sa/		

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	CLASSROOMS, LABORATORY
Technology equipment (Projector, smart board, software)	PROJECTOR, SOFTWARE.
Other equipment (Depending on the nature of the specialty)	NOT APPLICABLE

F. Assessment of Course Quality:





	A	
Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students / courses evaluation Survey (ces) by NCAAA	Indirect
Effectiveness of students' assessment	Students / courses evaluation Survey (ces) by NCAAA.	Indirect
Quality of learning resources	Students / courses evaluation Survey (ces) by NCAAA.	Indirect
The extent to which CLOs have been achieved	Faculty / post-teaching CLOs assessment.	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: History of Interior Design II

Course Code: IDE224

Program: Interior design Engineering

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	6
D. Students Assessment Activities	6
E. Learning Resources and Facilities	7
F. Assessment of Course Quality	8
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. Credit hours: 2(2,0,0)

2. C	2. Course type						
Α.	□University	□College	🛛 Depart	tment	□Track	□Others	
В.	🛛 Required			Electiv	ve		
3. L	3. Level/vear at which this course is offered: (Level 4 2 nd Vear)						

4. Course General Description:

This course is a continuation of the History of Interior Design I, focusing on the evolution of architecture, interior design, and ornamentation from the Islamic era to the early 20th century, with a global perspective. It explores the cultural, social, and intellectual influences shaping these developments.

The course begins with Islamic architecture and art, examining key characteristics and aesthetic values. Students will study various art forms, including architecture, interior design, painting, and sculpture, highlighting their impact and evolution during this period. Topics include the definition and types of Islamic architecture, key styles (Romanesque, Gothic, Renaissance, Baroque, Rococo), Neoclassicism, Romantic classicism, Neo-Victorian, and Modern Architecture.

Lectures will emphasize how these art forms reflect cultural and intellectual advances, with regular evaluations and exercises.

5. Pre-requirements for this course (if any): IDE 151 History of Interior Design I

6. Co-requisites for this course (if any): None

7. Course Main Objective(s):

This course aims to equip students with a comprehensive understanding of significant artworks across various fields and historical periods. Students will engage in research to explore key art forms and sciences that defined different civilizations, while also examining the factors that influenced their development. The course provides a thorough introduction to the evolution of arts and architecture throughout history, highlighting the social, cultural, and technological factors that shaped architectural and artistic achievements. By the end of the course, students will be expected to demonstrate knowledge of the chronological progression of ancient





civilizations and the major influences that shaped them. They will also be able to identify architectural features across different time periods and understand how human interaction with the environment influenced architectural forms.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	30	100%
2	E-learning	-	-
	Hybrid		
3	Traditional classroom	-	-
	 E-learning 		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	30
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		30

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understand	ing		
1.1	Describe different philosophies and different concepts of design and knowledge and understanding of a number of engineering and	К4	Interactive lectures, discussions, Illustrative Examples, student presentations, and Cooperative learning.	Exams, quizzes, essays, students' presentations, Group discussions, and research assignments.





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	psychological data affecting it.			
1.2	Examine distinguish and Recognize art and Architecture types in different ages, from origins to the industrial revolution	К4	Interactive lectures, discussions, Illustrative Examples, student presentations, and Cooperative learning.	Exams, quizzes, essays, students' presentations, Group discussions, and research assignments.
1.3	Interpret and apply historic design style to contemporary interior environment settings.	К4	Interactive lectures, discussions, Illustrative Examples, student presentations, and Cooperative learning.	Exams, quizzes, essays, students' presentations, Group discussions, and research assignments.
1.4	Identify the points of the evolution of architecture and art from the primitive era to the industrial revolution.	К4	Interactive lectures, discussions, Illustrative Examples, student presentations, and Cooperative learning.	Exams, quizzes, essays, students' presentations, Group discussions, and research assignments.
2.0	Skills			
2.1	The ability for critical and analytical thinking of different historical buildings, patterns, and motifs Utilize in their design.	S2	Interactive lectures, discussions, Illustrative Examples, student presentations, and Cooperative learning.	Exams, Quizzes, Essays, students' presentations, Group discussions, and research assignments
2.2	Demonstrate ability to research and illustrate the details of architecture, interior design, furniture design techniques, and ornaments.	53	Interactive lectures, discussions, Illustrative Examples, student presentations, and Cooperative learning.	Exams, Quizzes, Essays, students' presentations, Group discussions, and research assignments
2.3	Demonstrate an understanding of the role and the variety of the arts in the different Periods.	S2	Interactive lectures, discussions, Illustrative Examples, student	Exams, Quizzes, Essays, students' presentations, Group





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
			presentations, and Cooperative learning.	discussions, and research assignments
3.0	Values, autonomy, and resp	oonsibility		
3.1	Analysis and compare techniques and beauty value for arts and architecture different civilizations.	V2	Interactive lectures, discussions, Illustrative Examples, student presentations, and Cooperative learning.	Exams, Quizzes, Essays, students' presentations, Group discussions, and research assignments

C. Course Content

No	List of Topics	Contact Hours		
1.	1. The general introduction of Definition of Islamic Architecture and Art, Types of Islamic buildings, and the basic elements of Islamic architecture			
2.	The styles of Islamic Architecture	2		
3.	The Romanesque design in western Europe	2		
4.	Gothic Architecture	2		
5.	Renaissance-era architecture and arts	4		
6.	2			
7.	7. Baroque, Rococo architecture and interior design			
8.	Neoclassicism, Romantic classicism, Neo Victorian	4		
9.	Modern Architecture	4		
10.	Midterm, Final revision	2		
	Total	30		

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Homework/ quizzes	Weekly	30%
3.	Presentation	11 th week	5%
4.	Midterm Exam	8 th week	20%





No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
5.	Final Exam	17 th week	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	 Book 1: "Baroque and Rococo (History of Art & Architecture)" Author: Erich Hubala 3. Publisher: Yale Herbert Press Ltd; New edition (28. September 1989) ISBN-13: 978-1871569049 Book 2: "Renaissance Architecture from Brunelleschi to Michelangelo" Author: Henry A. Millon Publisher: Thames & Hudson Ltd (September 1994)
Supportive References	 Book 1: " Sir Banister Fletcher's A History of Architecture" Author: Dan Cruickshank et.al 4. Publisher: Routledge; 20 edition (September 11, 1996) ISBN-13: 978- 0750622677 Book 2: The Details of Modern Architecture: Volume 1 Author: Edward R. Ford Publisher: Mit Pr; Auflage: New edition (Oktober 2003) ISBN-13: 978- 0262562010
Electronic Materials	http://www.greatbuildings.com/types.html Electronic library services at the university - Global search engines Provide a set of educational films for the theories of interior design Utilizing web technologies 2 in the educational process
Other Learning Materials	Other learning material such as computer-based programs/CD, professional standards or regulations, and software.

2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Classrooms equipped for lectures suitable seats for 25 students.
Technology equipment (projector, smart board, software)	Data Show device fixed to the audio-visual presentations A laptop computer for a professor of a





Items	Resources
	fixed device in the classroom with the appropriate software and the ability to access the Web
Other equipment (depending on the nature of the specialty)	Regular office equipment CDs Printers and plotters.

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of Students assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: CAD II 3D design

Course Code: IDE 242

Program: Interior design program

Department: Decoration and Interior design department

College: College of engineering

Institution: University of hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	Error! Bookmark not defined.
B. Course Learning Outcomes (CLOs), Teaching Strate Methods	gies and Assessment Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error! Bookmark not defined.





A. General information about the course:

1. Course Identification:

1. Credit hours: 2 (2/0/4)

2. Course type						
Α.	□University	□College	🛛 Depa	artment	□Track	
В.	oxtimes Required			□Electi	ve	
3. Level/year at which this course is offered: 4 th Level / 2 nd Year						
АС	1 Course General Description:					

Creating 3D visualizations for 2D plans, converting the 2D plans from the AutoCAD program into 3D visualization using 3D Max program, and creating an internal space for design application.

Develop the 3D design using V-Ray tool to create a realistic result.

5. Pre-requirements for this course (if any):

IDE 141

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

After successfully completing the course, the students will be fully capable of creating three-dimensional visualizations by using the 3D Max program and acquires basic skills in Photoshop to improve the quality of the 3D design and make it as realistic as possible.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	60	100%
2	E-learning	-	-
	Hybrid		
3	 Traditional classroom E-learning 	-	-





No	Mode of Instruction	Contact Hours	Percentage
4	Distance learning	-	-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	60
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	60

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning	Code of PLOs aligned	Teaching	Assessment
	Outcomes	with the program	Strategies	Methods
1.0	Knowledge and unders	standing		
1.1	Recognize the program and design development for 3D shapes.	К2	Interactive Lecture, tutorial	Direct: Practical exercises Homework Indirect: survey
1.2	Identify menus, icons, and shortcuts.	К2	Interactive Lecture, tutorial	Direct: Practical exercises Homework Indirect: survey
1.3	Recognize the render elements align with 3D Max program and creating a realistic scene.	К2	Interactive Lecture, tutorial	Direct: Practical exercises Homework Indirect: survey





Code	Course Learning	Code of PLOs aligned	Teaching	Assessment
	Outcomes	with the program	Strategies	Methods
2.0	Skills	Skills		
2.1	Draw architectural plans, elevations and sections accurately and neatly using 3D Max program.	S1	Interactive Lecture, tutorial,	Direct: HomeWorks, Weekly progress of the project Indirect: survey
2.2	Apply design strategies to design any project using 3D Max program.	S1	Interactive Lecture, Practical implementation tutorial,	Direct: Weekly progress of the project, Juries Indirect: survey
2.3	Apply Ergonomics and Anthropometrics to design any project using 3D Max program.	S1	Interactive Lecture, tutorial, Cooperative learning	Direct: Practical exercises Juries Indirect: survey.
3.0	Values, autonomy, and	d responsibility		
3.1	Use time and project management skills to minimize stress and achieve better product.	V1	Practical implementation, feedback in critiques.	Direct: Weekly progress of the project, Juries Indirect: survey
3.2	Use critique and feedback on the 3D project to develop the projects without compromising her ideas or concept.	V1	feedback in critiques	Direct: Presentation, Juries Indirect: survey

C. Course Content:

No	List of Topics	Contact Hours
1.	Basic Forms, Shapes& Modifiers	30
2.	Importing AutoCAD Plans	4
3.	Importing Furniture Blocks	4





4.	V-Ray Render Presets	4
5.	V-Ray Material Settings	9
6.	V-Ray Lighting & Camera	9
	Total	60

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Class Participation	During the semester	5%
2.	Quizzes (program test)	4 th and week 6 th	10%
3.	Homework (tasks on the program)	weekly	15%
4.	Project 1 (3D scene from the program) midterm	9 Th week	20%
5.	Project 2 (3D scene from the program)	From 10 th to 14 th week	25%
6.	Portfolio (A3 book-Hard and softcopy)	End of Semester	5%
7.	Final Exam (program test)	16 th week	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

	Book1	
	Kutdusov, A., & Bikmullina, I. (2022). Technology for creating 3D	
	objects in Autodesk 3ds Max and Adobe Photoshop. In SMART	
	Book 2	
	3D Photorealistic Rendering - Interiors and Exteriors with V-Ray	
Essential References	and 3ds Max. GMG Publishing.	
	Book 3	
	SDC Publications. Autodesk 3ds Max 2024 Fundamentals.	
	Book4	
	GMG Publishing. 3D Photorealistic Rendering - Interiors and	
	Exteriors with V-Ray and 3ds Max.	
Supportive References	Architectural Rendering with 3Ds Max and V-Ray 2021	
	3ds Max 2022 Help Autodesk	
Electronic Materials	www.kravet.com	
	http://www.vraymaterials.co.uk/products/vray-materials/	




	http://www.fschumacher.com/
	http://www.designtex.com/
	www.designersguild.com
Other Learning Materials	Various resources on Internet

2. Educational and Research Facilities and Equipment Required:

Items	Resources	
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	 Accommodation (Classrooms for 25 students.) -laboratories space for 15 students. Material room Strong WIFI 	
Technology equipment (Projector, smart board, software)	AutoCAD program 3D Max Program V-Ray Rendering Tool Photoshop Program Multimedia Projector	
Other equipment (Depending on the nature of the specialty)	Not Applicable	

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty /students	Direct
Effectiveness of students' assessment	Faculty / Quality DQD	Direct/ Indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Model Making for Interior Design

Course Code: IDE 232

Program: Interior Design Engineering

Department: Decoration and Interior Design

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1st December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	8





A. General information about the course:

1. Course Identification:

1. Credit hours: 2 (2,0,4)

Α.	□University	□College	🗵 Depa	rtment	□Track	
Β.	🛛 Required			🗆 Electi	ive	
3. L	evel/vear at wh	ich this course i	s offere	d: (2 nd Y	ear / Level 4)	

4. Course General Description:

This course guides the student in making their design issues visible in the most concrete manner and creative process. In form of model using various materials such as block modeling preparation of base for models using wood or boards. Introduction to block models of buildings (or 3D Compositions) involving the usage of various materials like Soap/Wax, boards, clay etc. Detailed modeling 20. Making detailed models which includes the representation of various building elements like Walls, Columns, Steps, Windows/glazing, sunshades, and handrails using materials like mount board, snow-white board, and acrylic sheets.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

On completing this course, the students should be able to reproduce the basics of mathematics relevant to Interior Design by calculating the measurements of the materials for modelling. Identify building Materials and Technologies that can be used for Interior Design models. Demonstrate effective physical presentation of design replicating in reality. Responsible for self-learning by using of the tools of search for new information on different skills for making models. Learn independently by trying different option for the best result.





Percentage 100%

No	Mode of Instruction	Contact Hours		
1	Traditional classroom	60		
2	E-learning			
	Hybrid			

2. Teaching Mode: (mark all that apply)

3	Traditional classroom	
	• E-learning	
4	Distance learning	

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	15
2.	Laboratory/Studio	45
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	60

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	standing		
1.1	Relate the basics of mathematics relevant to Interior Design by calculating the measurements of the materials for modelling.	К1	 Brain storming Discussion. Problem solving 	Direct - Homework - Final Exams (Real Model) Indirect- Survey
1.2	Identify building Materials and Technologies that can be used for Interior Design models.	К4	 Interactive Lecture Illustrative Example Brainstorming 	Direct - Practical Exercises - Final Exams (Real Model) Indirect- Survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
			4. Practical Implementation	
	Skille			
2.1	Define effective physical presentation of design replicating reality.	\$4	 Interactive Lecture Illustrative Example Presentations Practical Implementation Research 	Direct - Practical Exercises - Mid Exams (Model) Indirect- Survey
2.2	Apply self-learning skill by using of the tools of search for new information on different skills for making models	S4	 Interactive Lecture Illustrative Example Presentations Practical Implementatio Research 	Direct - Practical Exercises - Final Exams (Real Model) Indirect- Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Learn independently by trying different option for the best result	V2	 Interactive Lecture Illustrative Example Presentations Practical Implementatio Research 	Direct - Practical Exercises - Final Exams (Real Model) Indirect- Survey
3.2	Develop continuously on the personal and professional level on creativity.	V2	 Interactive Lecture Illustrative Example Presentations Practical Implementatio Research 	Direct - Practical Exercises - Final Exams (Real Model) Indirect- Survey





C. Course Content:

No	List of Topics	Contact Hours
1.	Introduction to concepts of model making and various materials used for model making	4
2.	Block modeling preparation of base for models using wood or boards.	4
3.	Introduction to block models of buildings (or 3D Compositions) involving the usage of various materials like Soap/Wax, boards, clay etc	8
4.	Detailed modeling 20. Making detailed models which includes the representation of various building elements like Walls, Columns, Steps, Windows/glazing, sunshades, and handrails using materials like mount board, snow-white board, and acrylic sheets	12
5.	Representing various surface finishes like brick/stone representation, stucco finish etc. Various site elements – Contour representation, roads/pavements, trees/shrubs, lawn, water bodies, street furniture, fencing etc	12
6.	Making models of the various interior spaces such as: residences, offices, retail spaces, recreational spaces, scaled models of furniture	12
7.	Carpentry, introducing the techniques of planning, chiseling & jointing in timber to learn the use of hand tools.	8
•••		
	Total	60

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All weeks	5%
2.	Homework	2	10%
3.	Practical exercises (Concept Model 1)	5	10%
4.	Practical exercises (Concept Model 2)	7	10%
5.	Mid Exam (Architectural Model)	9	25%
6.	Final Exam (Real Model)	15	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:





Essential References	 David, L. (2022). A History of Architectural Modelmaking in Britain: The Unseen Masters of Scale and Vision, Taylor & Francis Ltd. 9781032286785. Matt, D. (2013). Model Making for Architects, the Crowood Press, ISBN: 978184797623. Neat, D. (2008). Model-making: Materials and Methods, The Crowood Press Ltd, ISBN: 9781847970176 Colin Winslow, (2008). The Handbook of Model-making for Set Designers. 978-1847970190
Supportive References	 Azam Nemati Chermahini, A. N. (2014) Model Making, a Supporting Tool in Product Design Development, Research Week at: Isfahan Art University, Iran. Martha Sutherland, (1999). Model Making; A Basic Guide (Norton Professional Books for Architects & Designers. 9780393730425
Electronic Materials	 UOH Electronic library UOH Blackboard Learning Management System https://ark-architects.com/the-importance-of-architectural-model-making-by-ark-architects/
Other Learning Materials	 Megan Werner (2011) Model Making. Princeton Architectural Press, New York

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Studio space to accommodate at least 25 students with drawing tables and chairs with ample
	Natural and artificial light
Technology equipment	Instructor computer linked to a projector, screen
(Projector, smart board, software)	and Internet connection
Other equipment (Depending on the nature of the specialty)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / Student	Indirect
Effectiveness of teaching	Faculty / Student	Indirect





Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality Committee	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Interior Design Studio III

Course Code: IDE 301

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 december 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	6
D. Students Assessment Activities	6
E. Learning Resources and Facilities	7
F. Assessment of Course Quality	8
G. Specification Approval	9





A. General information about the course:

1. Course Identification

1. Credit hours: 4 (0/0/4)

2. Course type					
Α.	□University	□College	🛛 Department	□Track	□Others
В.	🛛 Required		□Elect	ive	
3. Level/year at which this course is offered: Level 5 , year 3					

4. Course General Description:

This studio design project is a course that guides and pushes the student to investigate and develop his knowledge in the design of healthcare facilities. The students should be able to identify analyze and create design solutions for successful healthcare interior environments addressing the user's aesthetic, psychological, functional and physical needs in relation to their built environment. Develop a working knowledge of finishing materials, furniture, accessories, building systems and others as they apply to the built environment of administrative and commercial buildings.

Upon completion of the course students will develop critical thinking required to develop appropriate solutions to design problems based on conventional and visual research then produce a concept that respects functionality, aesthetics, and health.

5. Pre-requirements for this course (if any):

IDE 202

6. Co-requisites for this course (if any):

No co-requisites courses

7. Course Main Objective(s):

This course aims to design healthcare projects and solutions that respond to needs of practices with special requirements, to covers the design processes for interiors of medical spaces, including spatial functions, circulation, furniture arrangement, lighting, accessories and more, to Develop the ability to make full use of the design process, to Demonstrate knowledge of the sources of materials and products specific to the design of the healthcare built environment.

2. Teaching mode (mark all that apply)





No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	120	100%
2	E-learning	-	-
	Hybrid		
3	Traditional classroom	-	-
	• E-learning		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	120
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		120

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	Knowledge and understanding		
1.1	List healthcare furniture plans, equipment plans, and fixtures plans that are specific to needs of a practice with special requirements.	К4	Interactive Lecture, Presentations, Practical implementation	Direct: Weekly progress of project, Indirect: survey
1.2	Understand the work environment and anthropometric measurements and their role in determining the internal planning for	К2	Lectures, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries. Indirect: survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	a health care design project			
1.3	Explain the principal theories, concepts, and terminology for healthcare design.	К4	Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, presentation, and juries. Indirect: survey
2.0	Skills			
2.1	Draw all technical plans, elevations and sections accurately and neatly.	S3	Illustrative Examples, Presentations, Practical implementation.	Direct: Weekly progress of project and juries. Indirect: survey
2.2	Demonstrate creative thinking and originality through presentation of a variety of ideas, approaches, and concepts to design requirements.	S1	Presentations, Practical implementation	Direct: Weekly progress of project, presentation, and juries Indirect: survey
2.3	Conceive a functional healthcare project in an existing building according to specific specifications and requirements for the design process	S1	Illustrative Examples, Presentations, Practical implementation	Direct: Weekly progress of project. Indirect: survey
3.0	Values, autonomy, and	d responsibility		
3.1	Engage effectively with teams to achieve goals by being aware teamwork structures and dynamics, team ethics	V1	Feedback in critiques and tutorial	Direct: Weekly progress of project, presentation, and juries Indirect: survey





Code	Course Learning	Code of PLOs aligned	Teaching	Assessment
	Outcomes	with the program	Strategies	Methods
3.2	Use time and project management skills to minimize stress and achieve better product	V1	Practical implementation	Direct: Weekly progress of project. Indirect: survey

C. Course Content

No	List of Topics	Contact Hours
1.	Course Description, Schedule and Introduction to the project (health care clinic)	8
2.	Research of design standards, site visit and case studies analytical for similar health care clinic projects	8
3.	Mood board : Practical applications during the studio works	8
4.	Zoning and bubble diagram : practical applications during the studio works	8
5.	Architectural plan (Functions and Circulation): practical applications during the studio works.	12
6.	Furniture Design and Usages: Practical Applications During the Studio Works.	12
7.	Flooring plan: practical applications during the studio works.	8
8.	Lighting and ceiling Design: Practical Applications During the Studio Works.	8
9.	Elevation: Practical Applications During the Studio Works.	8
10.	Cross section: Practical Applications During the Studio Works.	8
11.	Detailing Drawings: Practical Applications During the Studio Works.	8
12.	3 D shots / perspective: Practical Applications During the Studio Works.	8
13.	Material and furniture mood board: Practical Applications During the Studio Works.	8
14.	Final Project Submission and Presentation.	8
	Total	120

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Research presentation	3,4	5%
3.	Studio exercises (Weekly progress of project)	Weekly	50%
4.	Midterm Exam (jury)	Week 9	20%





No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
5	Final Exam (jury)	Week 16	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

	 Book1: Tittle Biophilic Design: The Theory, Science and Practice of Bringing Buildings to Life Stephen R. Kellert (Author), Judith Heerwagen (Author), Martin Mador (Author) Publisher : Wiley; 1st edition (April 23, 2013) ISBN-10 : 0470163348 ISBN-13 : 978-0470163344 Book2: Tittle : Modern Clinic Design: Strategies for an Era of Change Christine Guzzo Vickery (Editor) Gary Nyberg (Editor) Douglas
Essential References	Whiteaker (Editor) Publisher: Wiley; 1st edition (April 20, 2015) ISBN-10: 1118765060 ISBN-13: 978-1118765067 Book3 : Title :" Architects' Data " Author: Ernst Neufert
	Author: Ernst Neufert, - Publisher : Wiley-Blackwell; 5th edition (12 July 2019) ISBN-10 : 111928435X ISBN-13 : 978-1119284352 Book4 : -Title : Fundamentals of Lighting: Studio Instant Access Author: Susan M. Winchip Publisher : Fairchild Books; 3rd edition (12 January 2017) ISBN-10 : 1501317660 ISBN-13 : 978-1501317668 Book5 : Tittle: Sustainable Healthcare Architecture Robin Guenther (Author), Gail Vittori (Author) Publisher : Wiley; 2nd edition (July 22, 2013) ISBN-10 : 1118086821





	Book6: Tittle: Housing Design for an Increasingly Older Population: Redefining Assisted Living for the Mentally and Physically Frail 1st Edition Victor Regnier (Author) Publisher: Wiley; 1st edition (September 12, 2018) ISBN-10: 1119180031 ISBN-13: 978-1119180036
Supportive References	Journal of Interior Design Publisher: Wiley
Electronic Materials	-UOH Electronic library -UOH Blackboard Learning Management System
Other Learning Materials	 https://www.archdaily.com/ https://www.pinterest.com/CPC3/interior-design/

2. Required Facilities and equipment

Items	Resources		
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Studio space to accommodate at least 25 students with drawing tables and chairs with ample natural and artificial light.		
Technology equipment (projector, smart board, software)	 -Instructor computer linked to a projector and screen Internet connection -UoH Electronic library and the Blackboard Learning Management System 		
Other equipment (depending on the nature of the specialty)	Space to present projects on walls or partitions		

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods	
Effectiveness of teaching	Student / faculty	Indirect	
Effectiveness of Students assessment	Faculty/ DQD	Direct/ indirect	
Quality of learning resources	Instructor	Direct	
The extent to which CLOs have been achieved	Quality committee	Direct	
Other			

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify)





Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025











Course Title: Environment III - Illumination

Course Code: IDE 323/IDE 323 P

Program: Interior Design Engineering Program

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1st December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	6
D. Students Assessment Activities	6
E. Learning Resources and Facilities	6
F. Assessment of Course Quality	7
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. C	1. Credit hours: (2)					
2. C	2. Course type					
Α.	□University	□College	🗵 Departm	nent	□Track	□Others
В.	B. ⊠ Required □Elective					
3. Level/year at which this course is offered: (Level 5 / Third Year)						

4. Course general Description:

This course discusses the concept of light, vision, and color. Different types of lighting layers. The functions and different applications of various luminaries and lamps. The lighting system design procedures; calculation and measurement techniques. The evaluation of interior lighting quality, and daylighting analysis and design.

Upon completion of the course the students will be able to develop a detailed lighting plan and prepare the cutsheets needed to illustrate the lighting design's intent.

5. Pre-requirements for this course (if any):

PHYS 102

6. Co-requisites for this course (if any):

None

7. Course Main Objective(s):

What is the main purpose for this course?

1- Be able to develop knowledge of basic terms and measurement of Light for applications in buildings.

2- Be able to conduct proper and simple analysis of an existing lighting system to assess its performance and to evaluate its ability to meet preset design criteria.
3- Be able to design basic lighting systems and understand the affecting factors and the necessary procedure.





No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	75	100%
2	E-learning		
	Hybrid		
3	Traditional classroom		
	• E-learning		
4	Distance learning		

2. Teaching mode (mark all that apply)

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	15
3.	Field	
4.	Tutorial	
5.	Others (specify)	
Total		60

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of CLOs aligned with program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Recall the fundamental knowledge of physics to lighting system.	К2	 Interactive Lecture Brainstorming Illustrative examples 	Direct - Homework - Mid Exam - Quiz - Final Project Indirect- Survey
1.2	Describe Materials and techniques employed in lighting	К2	 Interactive Lecture Brainstorming 	Direct - Homework - Mid Exam - Final exam





Code	Course Learning Outcomes	Code of CLOs aligned with program	Teaching Strategies	Assessment Methods
			3. Illustrative examples	Indirect- Survey
2.0	Skills Recognize the fundamentals of engineering in solving routine problems in Architectural Engineering	S4	 Cooperative learning Research Illustrative examples Interactive Lecture 	Direct - Final Project - Mid/ Final Exam Indirect - Survey
2.2	Derive appropriate Design methods for modelling and analyzing lighting Engineering problems.	\$3	 Cooperative learning Research Illustrative examples Interactive Lecture 	Direct - Homework - Final Project Indirect - Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Demonstrate responsibility for their self-learning by using of the tools of search for new information	V2	 Presentations Practical Implementation Research 	Direct - Homework - Final Project Indirect - Survey
3.2	Appraise the need for and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.	V2	 Presentations Practical Implementation Cooperative learning Research 	Direct - Final Project Indirect - Survey



C. Course Content

No	List of Topics	Contact Hours
1.	Illumination Concept and applications	3
2.	Lighting in Different Spaces	7
3.	Qualities Of Light (light, vision, color)	7
4.	Light Sources (incandescent, Halogen, Fluorescent)	7
5.	Light Sources (HID, Light-Emitting Diodes (LED), Neon and Cold Cathode Lamps)	5
6.	The Layers Approach	5
7.	Luminaires	6
8.	Lighting Control – Lighting Design Approach	5
9.	Quantity Of Light	5
10.	Documenting Lighting Design	10
	Total	60

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All weeks	5%
2.	Homework	3rd	5%
3.	Quiz	5th	10%
4.	Mid exam	8th	25%
5.	Final project	7th	15%
6.	Final exam	11th	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources



	 Admir, J. (2019). Architectural Lighting Design: A Practical Guide, the Crowood Press, ISBN-13 978-1785004575. Susan M. W. (2017). Fundamentals of Lighting: Studio Instant Access, Fairchild Books, 3rd Edition ISBN-13 978-1501317668
Supportive References	 M. David Egan, and Victor W. Olgyay, "Architectural Lighting", 2001, McGraw-Hill, Science/Engineering/Math; 2nd Edition Rüdiger Ganslandt and Harald Hofmann, "Handbook of Lighting Design", 1992; ERCO Edition M. David Egan, Concepts in Architectural Lighting. Walter T. Grondzik, Alison G. Kwok, Benjamin Stein, John S. Reynolds, Mechanical and Electrical Equipment for Building
Electronic Materials	Lecture notes and other support materials are available on the Web sites: http://faculty.uoh.edu.sa/
Other Learning Materials	N/A

2. Required Facilities and equipment

Items	Resources
facilities	Classroom
(Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	
Technology equipment	Instructor computer linked to a projector,
(projector, smart board, software)	screen and Internet connection
Other equipment	Online Learning such as Blackboard Learn

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / Student	Indirect
Effectiveness of students'	DQD/ Faculty	Indirect/ Direct
assessment		
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality Committee	Direct
Other	-	-

Assessors (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)





G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Construction Details

Course Code: IDE313

Program: Interior Design Engineering Program

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1st December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	7





A. General information about the course:

1. Course Identification:

1. Credit hours: 2 (2,2,0)

2. Course type						
Α.	□University	□College	🛛 Depa	rtment	□Track	
Β.	🛛 Required			□Electi	ve	
3. Level/year at which this course is offered: (Level 5 / 3 rd year)						
4. Course General Description:						

This course covers latest technologies of combined different materials together, e.g. false ceiling, flooring materials and their construction technics, partitions, doors, windows, metals, fittings and appliances.

5. Pre-requirements for this course (if any): IDE213 Construction systems

6. Co-requirements for this course (if any): None

7. Course Main Objective(s):

On completing this course, the attendees will be able to identify building Materials employed in Interior Design. Explain Technologies and construction techniques employed in Interior Design. Classify the concepts, professional and operative system of interior construction. Categorize the fundamentals of engineering in solving and analyzing construction problems in Interior Design Engineering. Interpret Interior Design Engineering and construction problems in-depth and find innovative solutions based on interior construction. Exercise sense of leadership and responsibility while working with others in terms of ethics and time management in solving interior construction problems.





No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	30	100%
2	E-learning		
	Hybrid		
3	Traditional classroom		
	• E-learning		
4	Distance learning		

2. Teaching Mode: (mark all that apply)

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	30
2.	Laboratory/Studio	
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	30

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Identify building Materials employed in Interior Design	K2	 Interactive Lecture Brainstorming Illustrative examples 	Direct - Quiz - MidExam Indirect- Survey
1.2	Explain Technologies construction techniques employed in Interior Design.	К2	 Interactive Lecture Brainstorming Illustrative examples 	Direct - Mid/ Final Exams Indirect- Survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.3	Classify the concepts and professional and operative system of interior construction.	К2	 Interactive Lecture Brainstorming Illustrative examples 	Direct - Mid/ Final Exams Indirect- Survey
2.0	Skills			
2.1	Categorize the fundamentals of engineering in solving and analyzing construction problems in Interior Design Engineering.	S1	 Interactive lecture Cooperative learning Problem solving. 	Direct - Final Exams Indirect- Survey
2.2	Interpret Interior Design Engineering and construction problems in-depth and find innovative solutions based on interior construction.	52	 Interactive lecture Illustrative Examples Brain storming Cooperative learning Problem solving. 	Direct - Homework - Final Exam Indirect - Survey
3.0	values, autonomy, and	d responsibility		
3.1	Exercise sense of leadership and responsibility while working with others in terms of ethics and time management in solving interior construction problems.	V1	 Research Cooperative learning 	Direct - Research (report) Indirect- Survey
•••				



C. Course Content:

No	List of Topics	Contact Hours
1.	Flooring materials and their construction technics	12
2.	Partitions	4
3.	Doors	4
4.	Windows	4
5.	Fittings and appliances	4
6.	Metal	2
	Total	30

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All weeks	5%
2.	Quiz	3	10%
3.	Research (report)	5	10%
4.	Homework	9	10%
5.	Midterm Exam	7	25%
6.	Final Exam	15	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	 P. J. Do Val (2019). Construction Detailing for Interior Design, Fairchild Books, Bloomsbury Publishing Incorporated, ISBN 9781501352669. David, K. B. (2010). Interior Detailing Concept to Construction, John Wiley & Sons, Inc 978-0-470-50497-0. Francis, D. K. C. (2019). Building Construction Illustrated, 9781119583165.
Supportive References	 Architizer Editors Young Architect Guide: Residential Construction Details https://architizer.com/blog/practice/details/residential- construction-details/
Electronic Materials	 UOH Electronic library UOH Blackboard Learning Management System





	-	https://theconstructor.org/building/types-of-flooring-materials-
Other Learning Materials		uses-building/16992/
Other Learning Waterials	-	https://www.facebook.com/JeffMackDesigns/videos/60717678662
		9791/?sfnsn=scwspwa&extid=n827i9e5ivinH14N&d=w&vh=e

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Class space furnished for more than 30 students
Technology equipment (Projector, smart board, software)	Instructor computer linked to projector and Internet connection
Other equipment (Depending on the nature of the specialty)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / Student	Indirect
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality Committee	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Specification — (Bachelor)

Course Title: Textiles

Course Code: IDE 315

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering department

College: College of Engineering

Institution: : University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	Error! Bookmark not defined.
B. Course Learning Outcomes (CLOs), Teaching Strate Methods	gies and Assessment Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error! Bookmark not defined.





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3/1/4)

2. Course type								
Α.	□University	□College	🛛 Department		□Track			
В.	🛛 Required		□Elective					
3. Level/year at which this course is offered: 5 th Level 5, 3 rd year								
4. Course General Description:								

Students work with a number of man-made and natural fibers in the class, as they learn about their characteristics and uses. The course content includes a study of textiles, materials and resources for the interior environment, which considers finish products and their application as well as manufacturing processes, design methods, aesthetic application, installation methods, maintenance, and specifications.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

Textiles course will help students to understand the different kinds of fabrics and the applications that are related to interior design

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	75	100%
2	E-learning	-	-
3	HybridTraditional classroom	-	-




No	Mode of Instruction	Contact Hours	Percentage
	• E-learning		
4	Distance learning	-	-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	15
2.	Laboratory/Studio	60
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	75

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods	
1.0	Knowledge and understanding				
1.1	Recognize the fabric in interior design	К4	Interactive Lecture Illustrative Examples	Indirect: Survey Direct: Theoretical Exams	
1.2	Recognize the textiles applications	K4	Interactive Lecture Brain storming Problem solving Design investigation	Indirect: Survey Direct: Theoretical Exams Practical exercises	
2.0	Skills				
2.1	Show the kinds of fabrics and the use of each type in interior design.	the kinds of s and the use of S3 type in interior n.		Indirect: Survey	





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods	
			tutorials	Direct: weekly progress of Project Practical exercises	
2.2	Deduce the textiles specification, testing and Labeling	S 3	Problem solving Cooperative learning Presentation	Indirect: Survey Direct: weekly progress of Project Theoretical Exams	
2.3	Use the properties of each type of fabric to conceive a functional and aesthetic product in the field of interior design.	S2	Feedback in critiques Discussion Presentation	Indirect: Survey Direct: weekly progress of Project presentation,	
3.0	Values, autonomy, and	d responsibility			
3.1	Manage time and resources to work effectively as a group towards a common goal to achieve the project goals	V1	Feedback in critiques Presentation	Indirect: Survey Direct: presentation, weekly progress of Project	

C. Course Content:

No	List of Topics	Contact Hours
1.	Course Description, Schedule and Introduction.	5
2.	Evaluating Textiles for Interiors (testing-codes)	10
3.	The Textiles Industry, Profession and Careers.	10
4.	Fiber Classification and Properties	10
5.	Natural fibres	10
6.	Synthetic fibres	10
7.	Fabricating textiles for interiors	10
8.	Fabric finishing end use of textiles	5







D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Quizzes	4 th and 8 th week	10%
3.	Practical exercises (5)	2^{nd} , 3^{rd} , 5^{th} and 6^{th} week	20%
4.	Textiles Project	7 th , 10 th to 15 th week	20%
4.	Midterm	9 th Week	20%
5.	Final Exam (Juries)	16 th week	25%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	 Book1 Willbanks, A., Oxford, N., & Miller, D. (2014). Textiles for residential and commercial interiors. Bloomsbury Publishing. Book2 Yates, M. P., & Concra, A. (2024). <i>Textiles for Residential and Commercial Interiors</i> (6th ed.). Fairchild Books.
Supportive References	 -Fang, Y., Chen, G., Bick, M., & Chen, J. (2021). Smart textiles for personalized thermoregulation. Chemical Society Reviews. -Trippeer, B., Stark, J., Gam, H., Ellis, N., Morgan, B., & Park, J. G. P. (2022). Sustainable Textiles for Health and Well-being: An Investigation of Curricular Opportunities for Fashion Design and Interior Design Student Collaboration. Journal of Textile Design Research and Practice, 10(2), 214-238.
Electronic Materials	https://textileexchange.org/
Other Learning Materials	-

2. Educational and Research Facilities and Equipment Required:





Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Classroom to accommodate at least 25 students with natural and artificial light
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector and screen Internet connection
Other equipment (Depending on the nature of the specialty)	Space to present projects on walls or partitions

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / students	Direct
Effectiveness of students' assessment	Faculty / Quality DQD	Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Human Behavior

Course Code: IDE 327

Program: Interior Design Program

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: : University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	Error! Bookmark not defined.
B. Course Learning Outcomes (CLOs), Teaching Strate Methods	gies and Assessment Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error! Bookmark not defined.





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3/3/0)

2. Course type						
Α.	□University	□College	🛛 Depa	rtment	□Track	
В.	⊠ Required □Elective					
3. Level/year at which this course is offered: 5 th Level 5/ 3 rd Year						
	-					

4. Course General Description:

This course contains the introduction, the basic psychology of designing spaces and places for human occupancy, definition of space and privacy as they relate to both residential and non-residential environments, the concepts of human behavior, personality and space basic knowledge of crowding, territoriality, and attitudes relative to personal space, managing limited resources and the design of habitable environments.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

In completing the course, students should be able to Relate the use of basics of Drawing and Colors to improve the user's mood in a space. Identify building Materials and Technologies and construction techniques that will provide privacy for human occupancy. Outline the professional responsibilities and the concepts of safe design and operation for human occupancy. Simplify the fundamentals of engineering in managing limited resources and the design of habitable environments in Interior Design Engineering. Develop the ability to work effectively as a member of teams in providing efficient personal space. Improvement on personal and professional level by learning and developing independently.

2. Teaching Mode: (mark all that apply)





No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning	-	-
	Hybrid		
3	Traditional classroom	-	-
	• E-learning		
4	Distance learning	-	-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	standing		
1.1	Relate the use of basics of Drawing and Colors to improve the user's mood in a space	К4	Interactive lecture Brain storming Cooperative learning 	Direct Quiz Mid Exam Indirect Survey
1.2	IdentifybuildingMaterialsandTechnologiesandconstructiontechniques that willprovideprivacy forhuman occupancy.	K4	 Illustrative examples Brain storming Interactive lecture 	Direct Homework Mid Exams Indirect Survey
1.3	Outline the professional responsibilities and	К4	IllustrativeexamplesBrain storming	Direct Homework





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	the concepts of safe design and operation for human occupancy.		•Interactive lecture	Mid and Final Exams Indirect Survey
2.0		Skills		
2.1	ApplythefundamentalsofengineeringinmanaginglimitedresourcesanddesignofhabitableenvironmentsinInteriorDesignEngineering.	S1	 Interactive lecture Brain storming Cooperative learning 	Direct Research (report) Final Exams Indirect Survey
2.2	Develop the ability to work effectively as a member of teams in providing efficient personal space.	S1	 Brain storming Research Cooperative learning 	Direct Research (report) Indirect Survey
3.0		Values, autonomy, and	responsibility	
3.1	Improve on personal and professional level by learning and developing independently	V2	 Research Cooperative learning Illustrative examples 	Direct Research (report) Indirect Survey

C. Course Content:

No	List of Topics	Contact Hours
1.	Introduction, the basic psychology of designing spaces and places for human occupancy	9
2.	Definition of space and privacy as they relate to both residential and non-residential environments	9
3.	The concepts of human behavior, personality and space basic knowledge of crowding, territoriality, attitudes relative to personal space,	18
4.	Managing limited resources and the design of habitable environments.	9
	Total	45





D. 30			
No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Quiz	3 rd week	15%
2.	Research Report	5 th week	15%
3.	Homework	9 th week	10%
4.	Midterm Exam	7 th week	30%
5.	Final Exam	15 th week	30%

D. Students Assessment Activities:

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

	Book 1
	A., E. (2020). The Great Indoors: The Surprising Science of How
	Buildings Shape Our Behavior, Health, and Happiness. Farrar,
	Straus and Giroux. ISBN 9780374166632
	Book2
	Elina, G. (2019). Wellbeing in Interiors, Philosophy, Design and
Essential References	Value in Practice. RIBA Publishing.ISBN 978 1 85 9465790.
	Book 3
	Kopec, D. (2017). Health and Well-being for Interior Architecture.
	Routledge, Taylor and Francis Group, New York and London.ISBN
	978-1-315-4644-1.
	Book4
	Henry P. (2016). The Experience of Architecture. ISBN
	9780500343210
	-Abelson, R.P. (1976) Script processing in attitude formation and
	decision-making. In Cognition and Social Behavior, J.S. Carroll and
Supportive References	J.W. Payne, eds. Hillsdale, NJ: Lawrence Erlbaum Associates.
	-1983 The Architecture of Cognition. Cambridge, MA: Harvard
	University Press.
	https://www.britannica.com/topic/human-behavior/Self-
	<u>concept-or-identity</u>
Electronic Materials	https://imotions.com/blog/human-behavior/
	-UOH Electronic library
	-UOH Blackboard Learning Management System
Other Learning Materials	-Fatemeh Mortezaie Manesh and Sima Latifian (2015). Analysis of
	the Concept of Privacy and Its Features in House Designing





(Examinin	g the Criteria Rel	ated to Privacy a	nd Neighborhoods in
Different	Cultures). Journ	nal of Applied	Environmental and
Biological	Sciences. ISSN: 2	2090-4274 J. App	ol. Environ. Biol. Sci.,
5(12S)122	-133, 2015		
-UNIT	4	PERSONA	SPACE
https://eg	yankosh.ac.in/bi	tstream/1234567	789/24098/1/Unit-
4.pdf			

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Class space furnished for more than 30 students
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector, screen and Internet connection
Other equipment (Depending on the nature of the specialty)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / students	Direct
Effectiveness of students' assessment	Faculty / Quality DQD	Indirect/ direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	_	_

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Interior design studio IV

Course Code: IDE: 302

Program: Interior design engineering

Department: Decoration and Interior design engineering

College: College of engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 december 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	6
D. Students Assessment Activities	6
E. Learning Resources and Facilities	7
F. Assessment of Course Quality	8
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. Credit hours: 4 (4/0/0)

2. Course type						
Α.	□University	□College	🛛 Department	□Track	□Others	
В.	☐ Required □Elective					
3. L	3. Level/year at which this course is offered: Level 6, year 3					

4. Course General Description:

This studio is part of the continuity of concept development projects, Interior Design V. At this level, we move on to innovation with a real project that focuses studies on universal design principles. The course will revolve around the design of a cultural space.

Students can choose from different types of activities and different needs of potential users in addition to the basic psychology of designing spaces and places of human occupation in a cultural context.

The course provides students with data assimilation, organization of information and data, as well as the experience of interpreting data in a graphical format. Course content is important for the development of critical thinking and problem solving.

5. Pre-requirements for this course (if any):

IDE 301

6. Co-requisites for this course (if any):

No co-requisites courses

7. Course Main Objective(s):

This course aims to achieve creative, aesthetic and technical standards in the process of developing a design concept that must respond to universal design. The main objective of this course is to create an indoor environment that satisfies a larger population of users.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	120	100%
2	E-learning	-	-





No	Mode of Instruction	Contact Hours	Percentage
	Hybrid		
3	Traditional classroom	-	-
	• E-learning		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	120
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		120

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Recognizethetheoriesandmethods of designinga cultural center inSaudiArabiaadapts to the needsofthechosenenvironment.	К4	Interactive Lecture, Presentations, Practical implementation	Direct: Weekly progress meeting of project, and juries. Indirect: survey
1.2	List the baseboards, technical plans, and equipment plans for specific practice needs with special requirements.	К2	Illustrative Examples, Practical implementation	Direct: Presentation, and juries. Indirect: survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.3	Understand anthropometrics and their role in determining the internal planning of a cultural center design project	К4	Lectures, Illustrative Examples, Presentations	Direct: Presentation. Indirect: survey
2.0	Skills			
2.1	Draw all technical plans, elevations and sections accurately and neatly.	S3	Illustrative Examples, Practical implementation	Direct: Weekly progress of project and juries Indirect: survey
2.2	Demonstrate creative thinking through presentation of a variety of ideas, approaches, and concepts to design requirements.	S1	Illustrative Examples, Presentations.	Direct:Weekly progress presentation, and juries Indirect: survey
2.3	Conceive a functional cultural center project in an existing building according to specific specifications and requirements for the design process	S1	Presentations, Practical implementation	Direct:Weekly progress of project, and juries Indirect: survey
3.0	Values, autonomy, and	d responsibility		
3.1	Engage effectively with teams to achieve goals by being aware teamwork structures and dynamics, team ethics	V1	Feedback in critiques and tutorial	Direct:Weekly progress of project, presentation. Indirect: survey
3.2	Use time and project management skills to minimize stress and	V1	Feedback in critiques, Practical implementation	Direct:Weekly progress of project, and juries





Code	Course Lea	arning	Code of PLOs aligned	Teaching	Assessment
	Outcon	nes	with the program	Strategies	Methods
	achieve product	better			Indirect: survey

C. Course Content

No	List of Topics	Contact Hours
1.	Course description, schedule and introduction to the project (cultural center)	8
2.	Research of design standards, site visit and case studies analytical for similar cultural center projects.	8
3.	Mood board: Practical applications during the studio works	8
4.	Zoning and bubble diagram: practical applications during the studio works	8
5.	Architectural plan (Functions and Circulation): practical applications during the studio work.	12
6.	Furniture Design and Usages: Practical Applications During the Studio Works.	12
7.	Floor plan: practical applications during the studio work.	8
8.	Lighting and ceiling Design: Practical Applications During the Studio Works.	8
9.	Elevation: Practical Applications During the Studio Works.	8
10.	Cross section: Practical Applications During the Studio Works.	8
11.	Detailing Drawings Practical Applications During the Studio Works.	8
12.	Perspectives: Practical Applications During the Studio Works.	8
13.	Material and furniture mood board: Practical Applications During the Studio Works.	8
14.	Final Project Submission and Presentation.	8
	Total	120

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Research presentation	3,4	5%
3.	Studio exercises (Weekly progress of project)	Weekly	50%
4.	Midterm Exam (jury)	Week 9	20%
5.	Final Exam (jury)	Week 16	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).





E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	Book1: Rengel, Roberto J. Shaping Interior Space. New York: Fairchild Books, 2002. ISBN: 1-563-67221-9. Book2: Title : Indigenous Cultural Centers and Museums: An Illustrated International Survey Author : Anoma Pieris Publisher: Rowman & Littlefield (14 juil. 2016) ISBN 9781442264076 Book3: Title : Universal Principles of Design Author : William Lidwell, Kritina Holden, Jill Butler Publisher: Rockport Publishers; Second Edition, Revised and Updated edition (January 1, 2010) ISBN-13: 978-1592535873 Book4: Title: Building for the Arts: The Strategic Design of Cultural Facilities Peter Frumkin (Author), Ana Kolendo (Author) Publisher : University of Chicago Press; Illustrated edition (March 6, 2014) ISBN-10 : 022609961X ISBN-13 : 978-0226099613
Supportive References	https://michellepaez.files.wordpress.com/2018/04/final-special- topics-literature-review.pdf https://mjaf.journals.ekb.eg/article 129200 cef29f3b53870bac8 b1dc92c0545dbd5.pdf
Electronic Materials	-UOH Electronic library -UOH Blackboard Learning Management System
Other Learning Materials	 https://www.archdaily.com/ https://www.pinterest.com/CPC3/interior-design/

2. Required Facilities and equipment





Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Studio space to accommodate at least 25 students with drawing tables and chairs with ample natural and artificial light.
Technology equipment (projector, smart board, software)	 Instructor computer linked to a projector and screen Internet connection
Other equipment (depending on the nature of the specialty)	Space to present projects on walls or partitions

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Student / faculty	Indirect
Effectiveness of Students assessment	Faculty/ DQD	Direct/ indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other		

Other

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Specification — (Bachelor)

Course Title: Environment IV: Acoustics

Course Code: IDE 324

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: Engineering

Institution: University Of Hail

Version: 2nd version

Last Revision Date: 1december2024







Table of Contents

A. General information about the course:	
B. Course Learning Outcomes (CLOs), Teaching Strate	gies and Assessment
C Course Content	Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error: Bookmark not defined.





A. General information about the course: dsds

□ College

1. Course Identificationn:

1. Credit hours: (3)

2. Course type

Α. □ University ⊠ Required

В.

 \boxtimes Department \square Track □ Elective

Level/year at which this course is offered: (Third year)

4. Course General Description:

Introduction to architectural acoustics.

Ability to understand Room acoustics and noise sources, measurements, and control.

Ability to understand the behavior of properties acoustic of materials and room shapes, sound absorption and transmission.

Ability to run Computer applications in room acoustics.

5. Pre-requirements for this course (if any):

6. Co-requirements for this course (if any):

7. Course Main Objective(s):

To introduce the students to the basics of sound behavior and quantification.

To present the principles of design for good hearing and freedom from noise in and around buildings.

To introduce the basics of Architectural Acoustics and its creative application in design.

To illustrate the use of both conventional equipment and latest technology of computer-based systems in acoustical measurements, analysis and evaluation.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	4X15	100%
2	E-learning		
3	Hybrid • Traditional classroom • E-learning		
4	Distance learning		





схс

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	2X15
2.	Laboratory/Studio	2X15
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	tanding		
1.1	Describe the fundamentals and basics of IDE324	К2	Illustrative Examples, Brain storming	Direct: .Theoretical Exams Practical exercises Indirect: survey
1.2	Recognize the Engineering calculations of sound Behavior	K2	Problem solving discussion	Direct: Theoretical Exams Practical exercises Indirect: survey
2.0	Skills			
2.1	Recognize the ideal Sound behavior and Fundamentals of sound design	S1	Interactive Lecture Group research project	Direct: Theoretical Exams Research (report) Indirect: survey



2.2	Write a report regarding acoustics building types	S1	Interactive Lecture Group research project	Direct: Theoretical Exams Research (report) Indirect: survey
3.0	Values, autonomy, and	responsibility		
3.1	Design solution for sound problems required by the engineering discipline.	V1	Interactive Lecture Illustrative Examples Research	Direct: Practical exercises Indirect: survey
3.2	Demonstrate teamwork skills	V2	Research	Direct: Research (report) Indirect: survey

C. Course Content:

No	List of Topics	Contact Hours
1	Basic theory of sound, nature, and quantification (3 weeks)	6
2	Sound absorption, theory and materials (3 weeks)	9
3	Room acoustics (sound behavior in rooms) (2 weeks)	9
4	Sound isolation, methods of quantification, design and control techniques (2 weeks)	9
5	Computer Applications in Acoustical Measurements and Evaluation (2 weeks)	9





6	Computer-based System, (MLSSA)	Acoustical	Measurements	and	Analysis	9
7	Room Acoustics Mo	odeling and	Simulation Softwa	are, (C	DEON)	9
	Total				60	

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1	Mid term	8th week	30%
2	Presentation	During the semester	20%
3	Quizes	During the semester	10%
4	Final Exam	End of Semester	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	M. David Egan, Architectural Acoustics, McGraw-Hill, 2023		
Supportive References	B.J. Smith, R. J. Peters, and S. Owen, Acoustics and Noise Control, Longman, 1988. • Peter Lord and Ducan Templeton, Detailing For Acoustics. The Architectural Press. London. 2021		
Electronic Materials	Demonstrations and Video lectures are available		
Other Learning Materials	Other learning material such as computer-based programs/CD, professional standards or regulations and software. - Lecture notes and other support materials are available on the Web sites: http://faculty.uoh.edu.sa/		

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	CLASSROOMS, LABORATORY
Technology equipment (Projector, smart board, software)	PROJECTOR, SOFTWARE.
Other equipment (Depending on the nature of the specialty)	NOT APPLICABLE

F. Assessment of Course Quality:





Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students / courses evaluation Survey (ces) by NCAAA	Indirect
Effectiveness of students' assessment	Students / courses evaluation Survey (ces) by NCAAA.	Indirect
Quality of learning resources	Students / courses evaluation Survey (ces) by NCAAA.	Indirect
The extent to which CLOs have been achieved	Faculty / post-teaching CLOs assessment.	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: : Furniture Design

Course Code: IDE 326

Program: Interior design Engineering

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	5
D. Students Assessment Activities	6
E. Learning Resources and Facilities	6
F. Assessment of Course Quality	7
G. Specification Approval	7





A. General information about the course:

1. Course Identification

1. Credit hours: 3 (3,0,6)

2. C	2. Course type				
Α.	□University	□College	🛛 Department	□Track	□Others
В.	⊠ Required □Elective				
3. Level/year at which this course is offered: (Level 6, 3rd year)					

4. Course General Description:

The 1st part of the course will develop an understanding of the basic criteria necessary for design including usability, function, anthropometric measures, and ergonomic studies satisfying safety measures, durability, material selecting, as well as sustainability and aesthetic values as basic influence on furniture design. The course will also create an awareness of manufacturing technologyand the ability to produce full working details in accordance to different selected materials and newconcepts such as smart furniture. The 2nd part will teach the students how to practicing analysis as well as criticism of the conceptual motivation adopted by previous designers and that will assist thedevelopment of student's design concept and motivation during designing their own furniture unite throughout a number of projects.

5. Pre-requirements for this course (if any): None

6. Co-requisites for this course (if any): None

7. Course Main Objective(s):

The course offers an extensive breadth and depth of knowledge that is necessary to design, select, fabricate, and arrange furniture in space. It also emphasizes that designing furniture relies upon judgment and technical information linked to several professional and academic disciplines.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	6	100%
2	E-learning	-	-





No	Mode of Instruction	Contact Hours	Percentage
	Hybrid		
3	Traditional classroom	-	-
	• E-learning		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	6
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		90

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understandi	ng		
1.1	Recognize the functional and social use of furniture, the form, spatial organization, and typological orders of furniture, design Ethos.	К5	Lecture, discussion, tutorials	Quizzes, project Assignments presentations
1.2	Demonstrate knowledge of the Furniture Design Theories, methods of furniture fabrication, and technical skills.	К4	Lecture, discussion, tutorials	Quizzes, project Assignments/pre sentations
1.3	Communicate design concepts and outcomes to specialist and non-specialist audiences.	К5	Lecture, discussion, tutorials	Quizzes, project Assignments presentations





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
2.0	Skills			
2.1	Apply furniture design phases in their design project and material used in furniture design (considering its properties and form).	ses S2 Lectures, tutorials, and critique, assignments ure discussions, its feedback,research		Project Project Assignments Presentations
2.2	Practice furniture design thinking and concept development in their project design of a piece of furniture based on given specifications and criteria.	S5 Lectures, tutorials, critique, assignments discussions, feedback,research		Project Assignments Presentations
2.3	Demonstrate creative thinking through presentation of a variety of ideas, approaches, and concepts.	S4 Discussions, feedback, critique,research assignments		Project Assignments presentations
3.0	Values, autonomy, and responsibility			
3.1	Use proper terminology of furniture design in class discussions and project descriptions.	V2 Lectures, tutorials, critique, assignments discussions, feedback,research		Project Assignments presentations
3.2	Present their perception and judgments on furniture design orally and inwritten format as well as sketches and drawings.	V1	Lectures, tutorials, critique, assignments discussions, feedback.research	Quizzes, project juries, Assignments/ presentations

C. Course Content

No	List of Topics	Contact Hours
1.	Introduction to furniture design	3
2.	Functional and social use	6
3.	Form, Spatial organization, and typological orders	6
4.	Furniture case studies through history	6
5.	Furniture design theory	6
6.	Furniture design principles, thinking and ethos	6
7.	Materials	6





8.	Fabrication and technology	6
9.	Furniture design professional practice and marketing	6
10.	Furniture design project 1	18
11.	Furniture design project 2	21
	Total	

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Quiz 1	4 th Week	10%
3.	Quiz 2	6 th week	10%
4.	Mid-term	7 th week	20%
5.	Assignments/presentations	9^{th} and 10^{th}	35%
6.	Final project	11 th , 14 th	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	Book Title: Furniture Design, Author: Jim Postell/ Publisher: John Wiley &Sons, Inc, 2007/ ISBN-13: 978-0471727965
	Book 1. Table Design: A well-proportioned table balances ergonomics with style; By Graham Blackburn #177–May/June 2005 Issue
Supportive References	Book 2. Composing: A Flexible Design Process: Keep options open from the initial idea to the finished piece; By Tim Coleman #270–Sep/Oct 2018 Issue
	Book 3.
	A Guide to Good Design: Pleasing proportions borrowed from
	nature; By Graham Blackburn #168–Jan/Feb 2004 Issue
Electronic Materials	<u>https://www.youtube.c</u> om/
	https://www.pinterest.





	<u>com/</u> <u>https://contextgallery.c</u> <u>om/</u> <u>https://www.design-museum.de/en/information.html</u>
	UOH Electronic library and the Blackboard Learning Management
	System
Other Learning Materials	None

2. Required Facilities and equipment

Items	Resources		
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Studio space for 30 students or more		
Technology equipment (projector, smart board, software)	Instructor computer with projector and screen internet access.		
Other equipment (depending on the nature of the specialty)	None		

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of Students assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Specification (Bachelor)

Course Title: Working drawing I

Course Code: IDE 328

Program: Interior Design Engineering Program

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	5
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	8





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3, 0, 6)

z. course type

Α.	□University	□College	🛛 Depa	rtment	□Track	
Β.	⊠ Required □Elective					
3. Level/year at which this course is offered: 6 th level, 3 rd year						
	-					í

4. Course General Description:

Working Drawing I introduces students to the creation of comprehensive construction documents used in the building industry. This course focuses on developing detailed building designs, including material specifications and construction information. Students will produce a complete set of drawings, such as floor plans, elevations, ceiling and lighting plans, wall and roof sections, interior finish details, and door/window schedules. Emphasis is placed on refining technical drawing skills and understanding office management practices, equipping students with the knowledge to effectively communicate design intent and oversee project execution in professional settings.

5. Pre-requirements for this course (if any):

IDE 313

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

- 1. **Develop Construction Documents:** Learn to produce detailed and accurate construction drawings, including floor plans, elevations, sections, and schedules.
- **2. Material and Technical Specifications:** Gain the ability to specify materials, finishes, and construction methods in design documentation.
- **3. Refine Drawing Skills:** Enhance technical drawing proficiency to clearly communicate design intent and construction details.
- **4. Understand Building Systems:** Develop knowledge of structural, mechanical, and electrical systems as they relate to interior design.
- **5. Office Management Practices:** Introduce principles of project management, documentation organization, and professional office standards.
- **6. Prepare for Professional Practice:** Equip students with the skills to create comprehensive construction documents essential for real-world design projects.




No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	90	100%
2	E-learning		-
	Hybrid		
3	Traditional classroom		-
	• E-learning		
4	Distance learning		-

2. Teaching Mode: (mark all that apply)

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	90
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	90

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Understand how to present architectural concept in working drawings format.	К2	-Lectures and Presentations -Case Studies	Direct: Weekly progress of project, Practical exercises, Juries Indirect: Survey
1.2	Understand how to put the structural system as one of the principles to design a building.	К2	- Lecture - Discussion	Direct: Weekly progress of project, Practical exercises, Juries Indirect: Survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.3	Understand how to make a suitable combination between finishing materials in one building.	K2	 - Lecture - Brainstorming - Problem solving 	Direct: Weekly progress of project, Practical exercises, Juries Indirect: Survey
2.0	Skills			
2.1	Perfectly perform the graphic works.	S2	-Hands-On Drawing Exercises -Studio Workshops	Direct: Weekly progress of project, Practical exercises, Juries Indirect: Survey
2.2	Draw clearly and correctly the printouts and the complete file of interior design projects.	S2	-Mock Projects -Feedback in critiques and tutorials.	Direct: Weekly progress of project, Practical exercises, Juries Indirect: Survey
2.3	Demonstrate full workshop drawing and building services.	S2	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: Weekly progress of project, Practical exercises, Juries Indirect: Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Demonstrate responsibility for their self-learning by using of the tools of search for new information.	V1	-Collaborative Learning -Ethics Discussions	Direct: Weekly progress of project, Juries Indirect: Survey
3.2	Appraise the need for, and have the preparation and ability to engage in independent and life- long learning in the broadest context of technological change.	V1	-Office Management Simulations	Direct: Weekly progress of project, Juries Indirect: Survey

C. Course Content:

No	List of Topics	Contact Hours
1.	Drawing as communication	9





2.	Stairs, ramps & elevators	9
3.	Door and Window Schedules and Details	9
4.	Ceiling plan	9
5.	Lighting Plan	9
6.	Electricity Plan	9
7.	Plumbing Plan	9
8.	Ventilating ,HVAC (Heating and Air Conditioning) plan	9
9.	Project studio corrections (part 1)	9
10.	Project studio corrections (part 2)	9
	Total	90

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Drawing as communication application	2 nd : 4 th	5%
2.	Stairs ,ramps ,and elevators application	5 th	5%
3.	Door and Window Schedules and Details application	6 th and 7 th	5%
4.	Midterm Evaluation (Project Studio jury)	9 th	20%
5.	Ceiling plan application	8 th	10%
6.	Lighting Plan application	9 th	
7.	Electricity Plan application	10^{th} and 11^{th}	10%
8.	Plumbing Plan application	12 th	20%
9.	HVAC plan application	13 th	
10.	Final Evaluation (Project Studio)	16 th	20%
11.	Participation	All	5%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References Buildings, John Wiley and Sons, Imc. Publisher: Wiley; 9th edition (December 28, 1999)

(December 28, 1999) 2- Francis D. K. Ching, and Cassandra Adams, Building Construction Illustrated,

1- Benjamin Stein and John Reynolds, Mechanical and Equipment for

3nd edition 2001, John Willey & Sons, Inc.





	 3- Osamu A.Wakita & Richard M. Linde, The professional Practice of Architectural Working Drawings; Publisher: Wiley; 5th edition (September 25, 2017) 4- Liebeng, Architectural Working Drawings, New York: John Wiley & Sons, 1999 5- Chappel & Willis, The Architect in Practice, London: Blackwell Science AIA; Publisher: Wiley-Blackwell; 10th edition (July 6, 2010) 6- Handbook of Professional Practice, by American Institute of Architects (Author), Linda C. Reeder; Publisher: Wiley; 15th edition (November 25, 2013)
Supportive References	-
Electronic Materials	 Arch Review Arc record Arc world Albina Magazine UoH Electronic library and the Blackboard Learning Management System
Other Learning Materials	 Lecture notes and other support materials are available on the Web sites: http://faculty.uoh.edu.sa/

2. Educational and Research Facilities and Equipment Required:

Items	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	Class space furnished for more than 30 students
Technology Resources (AV, data show, Smart Board, software, etc.)	- Computer laboratories available in the Engineering College, and any student can have access to them when necessary.
Other Resources (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	- Space to present projects on walls or partitions

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct





Assessment Areas/Issues	Assessor	Assessment Methods
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-
Assessor (Students Faculty Program Leaders	Peer Reviewer, Others (specify)	

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Day Lighting Analysis and Design

Course Code: IDE 352

Program: Interior Design Engineering Program

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1st December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	5
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	7





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3,3,0)

2. Course type

Α.	□University	□College	🗵 Department	□Track	
Β.	□Required		🗵 Ele	ctive	
3. Level/year at which this course is offered: (3rd Year / Level 6)					

4. Course General Description:

This course introduces day lighting, sources of daylighting. Solar spectrum and its relationship to daylight availability. Weather phenomenon and day lighting. Concept of cloudiness and design sky: Performance of building materials with respect to day lighting such as reflectivity and absorption. Decomposition and discoloring of materials under daylight. Detailed study of daylight transmission through openings with shading devices. Solar geometry and design of sun shading devices. Computer and lab methods for the study of daylight in buildings.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

In completing the course students should: Recall the fundamental knowledge of physics to lighting system. Outline the ethical and professional concept of cloudiness and design sky with respect to daylighting. Identify the fundamentals of engineering in solving and analyzing daylighting problems in Interior Design Engineering. Analyzing Interior Design Engineering and construction problems indepth and find innovative solutions for efficient daylighting in a space. Discharge the sense of leadership and responsibility while working with others in group and considering the time management. Demonstrate responsibility for their self-learning to develop on their personal and professional level





No	Mode of Instruction	Contact Hours	Percentage	
1	Traditional classroom	45	100%	
2	E-learning			
	Hybrid			
3	Traditional classroom			
	• E-learning			
4	Distance learning			

2. Teaching Mode: (mark all that apply)

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Recall the fundamental knowledge of physics to lighting system.	К1	 Interactive Lecture Brain storming Discussion. 	Direct - Mid Exams Indirect- Survey
1.2	Outline the ethical and professional concept of cloudiness and design sky with respect to daylighting.	К1	 Illustrative Example Interactive Lecture Discussion. 	Direct - Quizzes, - Mid Exams, Indirect- Survey
•••				
2.0	Skills			



Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
2.1	Classify the fundamentals of engineering in solving and analyzing daylighting problems in Interior Design Engineering.	S1	 Interactive Lecture Brain storming Discussion. Cooperative learning 	Direct - Final Exams - Homework Indirect - Survey
2.2	Analyzing Interior Design Engineering and construction problems in-depth and find innovative solutions for efficient daylighting in a space.	S1	 Illustrative Example Brain storming Cooperative learning 	Direct - Final Exams - Homework Indirect - Survey
		1 01.010		
3.0	Values, autonomy, and	d responsibility	H	
3.1	Discharge the sense of leadership and responsibility while working with others in group and considering the time management.	V1	 Cooperative learning Research Illustrative Examples. 	Direct - Research (report) Indirect- Survey
3.2	Demonstrate responsibility for their self-learning to develop on their personal and professional level	V2	 Cooperative learning Research Illustrative Examples. 	Direct - Research (report) Indirect- Survey

C. Course Content:

No	List of Topics	Contact Hours
1.	Introduction to day lighting. Sources of daylighting.	6
2.	Solar spectrum and its relationship to daylight availability.	6
3.	Weather phenomenon and day lighting	6





4.	Concept of cloudiness and design sky: Performance of building materials with respect to day lighting such as reflectivity and absorption	6
5.	Decomposition and discoloring of materials under daylight	3
6.	Detailed study of daylight transmission through openings with shading devices.	6
7.	Solar geometry and design of sun shading devices	9
8.	Computer and lab methods for the study of daylight in buildings	3
	Total	

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All weeks	5%
2.	Quiz	3	10%
3.	Homework	5	5%
4.	Midterm Exam	7	25%
5.	Research (Report)	9	15%
6.	Final Exam	15	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	 Heschong L. (2021). Visual Delight in Architecture: Daylight, Vision, and View, New York. ISSN 978-1-003-09759-4 (ebk). J. Paul Guyer (2021). An Introduction to Daylighting Design for Buildings; The clubhouse press, El Macero, California. Marie-Claude Dubois, Niko Gentile, Iason Bournas, Malin Alenius (2019). Daylighting and Lighting under a Nordic Sky. Studentlitteratur, ISBN 9144125771, 9789144125770. Mary Guzowski (2018). The Art of Architectural Daylighting, Laurence King Publishing, ISBN 1786271648, 9781786271648.
Supportive References	 Stanislav Richard and Richard Kittler (2015). Classification of daylight conditions in cloud cover situations. Light and Engineering 23(1):4-14
Electronic Materials	 UOH Electronic library UOH Blackboard Learning Management System





Other Learning Materials	 Daylighting Systems 4. Introduction 4.1. – Facades https://facades.lbl.gov/sites/default/files/Downloads/daylight ing-c4.pdf https://www.architectmagazine.com/technology/lighting/con trolling-glare_o https://research.arch.tamu.edu/media/cms_page_media/368 6/Advanced%20Optical%20Daylighting%20Systems%20Light% 20Shelves%20and%20Light%20Pipes_LBeltran.pdf
--------------------------	---

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Class space furnished for more than 30 students
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector, screen and Internet connection
Other equipment (Depending on the nature of the specialty)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / Student	Indirect
Effectiveness of students'	DQD/ Faculty	Indirect/ Direct
assessment		
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality Committee	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Interior design studio VII

Course Code: IDE 401

Program: Interior design engineering

Department: Decoration and Interior design engineering

College: College of engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 december 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	5
D. Students Assessment Activities	6
E. Learning Resources and Facilities	6
F. Assessment of Course Quality	7
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. Credit hours: 4 (4/0/0)

2.	Cour	se t	ype
----	------	------	-----

D. 2 I	Nequired	ich this course i		7 year /		
P	M Required					
Α.	□University	□College	🛛 Department	□Track	□Others	

4. Course General Description:

In this course, students develop a hotel project that applies research and specific knowledge related to the hospitality industry. The course builds the student's ability to apply acquired interior design knowledge by adding specialized information and skills appropriate in the hospitality industry.

Students develop solutions for a hospitality project. The project includes a dining facility and a portion of the lodging in a boutique hotel in a pre-existing structure. Client and program are determined by the instructor.

5. Pre-requirements for this course (if any):

IDE 302

6. Co-requisites for this course (if any):

No co-requisites courses

7. Course Main Objective(s):

This course aims at allowing the students to develop their design skills by actually getting involved with progressively difficult design problems. Students are expected to apply their knowledge while designing in a form like computer graphics, working details, practical knowledge regarding execution of the project.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	120	100%
2	E-learning	-	-
	Hybrid		
3	Traditional classroom	-	-
	 E-learning 		
4	Distance learning	-	-



3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	120
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		120

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Codo	Course Learning	Code of PLOs aligned	Teaching	Assessment
Code	Outcomes	with the program	Strategies	Methods
1.0	Knowledge and unders	standing		
1.1	Recognize the technical data needed to design hotels' and their impact on the arrangement of interior space	K2	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
1.2	Define the design process and aesthetic considerations in developing hotel projects.	K4	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, presentation, and juries Indirect: surveys
1.3	Identify the social and economic environment of the project in the field of interior design.	K4	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, and juries Indirect: surveys
2.0	Skills			
2.1	Draw architectural plans, elevations and sections accurately and neatly.	S3	Illustrative Examples, Practical implementation	Direct : Weekly progress of project and juries Indirect: surveys
2.2	Demonstrate creative thinking through presentation of ideas,	S1	Illustrative Examples, Practical implementation	Direct : Weekly progress of project,





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	approaches, and concepts.			presentation, and juries Indirect: surveys
2.3	Designing a boutique hotel project in an existing building based on the requirements of the design process	S1	Illustrative Examples, Practical implementation	Direct : Weekly progress of project, and juries Indirect: surveys
3.0	Values, autonomy, and	d responsibility		
3.1	Engage effectively with teams to achieve goals by being aware team work structures and dynamics, team ethics	V1	Feedback in critiques and tutorial	Direct : Weekly progress of project, presentation, and juries Indirect: surveys
3.2	Use time and project management skills to minimize stress and achieve better product	V1	Practical implementation	Direct : Weekly progress of project, and juries Indirect: surveys

C. Course Content

No	List of Topics	Contact Hours
1.	Course description, schedule and introduction to the project (boutique hotel)	8
2.	Research of design standards, site visit and case studies analytical for similar hotel projects.	8
3.	Mood board : Practical applications during the studio works	8
4.	Zoning and bubble diagram : practical applications during the studio works	8
5.	Architectural plan (Functions and Circulation): practical applications during the studio works.	12
6.	Furniture Design and Usages Lecture and Practical Applications During the Studio Works.	12
7.	Floor plan: practical applications during the studio works.	10
8.	Lighting and ceiling Design: Practical Applications During the Studio Works.	8
9.	Elevation: Practical Applications During the Studio Works.	8
10.	Cross section: Practical Applications During the Studio Works.	8
11.	Detailing Drawings Practical Applications During the Studio Works.	8
12.	Perspectives / 3d shoot: Practical Applications During the Studio Works.	8





13.	Material and furniture mood board: Practical Applications During the Studio Works.	8
	Final Project Submission and Presentation.	8
	Total	120

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	Weekly	5%
2.	Research presentation	3 - 4	5%
3.	Weekly progress of project	Weekly	50%
4.	Midterm Exam (jury)	Week 9	20%
5.	Final Exam (jury)	Week 16	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	Book1: Tittle : The Design Hotels Book: New Perspectives Editor: Design Hotels Publisher : Prestel (February 4, 2020) ISBN-10 : 3791386328 ISBN-13 : 978-3791386324 Book2: Tittle :Hotel to Home: Industrial Interiors from the World's Most Original Hotels Author :Sophie Bush Publisher : Warehouse Home (6 September 2021) ISBN-10 : 1527226514 ISBN-13 : 978-1527226517 Book3: @Title :" Architects' Data "@ @Author: Ernst Neufert, - Publisher : Wiley-Blackwell; 5th edition (12 July 2019) ISBN-10 : 111928435X ISBN-13 : 978-1119284352 Book4: -Title : Fundamentals of Lighting: Studio Instant Access Author: Susan M. Winchip Publisher : Fairchild Books; 3rd edition (12 January 2017)
----------------------	---





	ISBN-10: 1501317660 ISBN-13: 978-1501317668
Supportive References	Application of Perception Theory in Hotel Interior DesignHui Yu, Ge Bai, Liang Wu School of Architecture and Fine Art, Dalian University of Technology, Dalian, China. DOI: 10.4236/ojapps.2018.87021
Electronic Materials	-UOH Electronic library -UOH Blackboard Learning Management System
Other Learning Materials	 https://www.archdaily.com/ https://www.pinterest.com/CPC3/interior-design/

2. Required Facilities and equipment

Items	Resources
facilities	Studio space to accommodate at least 25
(Classrooms, laboratories, exhibition rooms,	students with drawing tables and chairs with
simulation rooms, etc.)	ample natural and artificial light.
Technology equipment	Instructor computer linked to a projector and screen
(projector, smart board, software)	Internet connection
Other equipment (depending on the nature of the specialty)	Space to present projects on walls or partitions

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Student / faculty	Indirect
Effectiveness of Students assessment	Faculty/ DQD	Direct/ indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Othor		

Other

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)





G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Project Report Writing

Course Code: IDE 451

Program: Interior Design Engineering

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 december 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	5
D. Students Assessment Activities	6
E. Learning Resources and Facilities	6
F. Assessment of Course Quality	7
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. Credit hours: 2 (2/2/0)

2. Course type

Α.	□University	□College	⊠ Department	□Track	□Others
Β.	\boxtimes Required		□Electi	ive	
3. L	evel/year at wh	ich this course is	s offered: Level	7 / Year 4	

4. Course General Description:

This course focuses on research and writing within the field of interior design. It covers design opportunities, emphasizing skills such as problem identification, research formulation, qualitative and quantitative analysis, synthesis, and the creation of project proposals. Additionally, the course introduces various techniques and methods for evaluative research.

5. Pre-requirements for this course (if any):

None

6. Co-requisites for this course (if any):

None

7. Course Main Objective(s):

Upon completion of this course, students will be able to organize research solutions, analyze interior design engineering problems, and evaluate information to draw conclusions. They will develop innovative solutions to complex research problems related to interior design engineering and construction, based on critical analysis. In addition, students will demonstrate effective oral and written communication skills, using the techniques and tools necessary to research new information. They will be able to work independently on design and research projects, while continually improving their personal and professional skills through continuous learning and development.

2. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	30	100%
2	E-learning	-	-
3	Hybrid	-	-





No	Mode of Instruction	Contact Hours	Percentage
	Traditional classroom		
	• E-learning		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	30
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		30

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understanding			
1.1	Determine methodologies for writing reports and how to use them.	К5	 Interactive Lecture Illustrative tutorials 	Direct -Practical exercises, - Mid Exam Indirect- Survey
1.2	Select the most appropriate methods, equipment and tools for writing and presenting good technical reports.	К5	 Interactive Lecture Illustrative tutorials Discussion. 	Direct - Practical exercises, - Mid Exam Indirect - Survey
2.0	Skills			
2.1	Organize research solutions and analyzing problems related Interior Design Engineering by evaluating information and interpreting the result.	S1	 Interactive Lecture Research Brain storming Cooperative learning 	Direct - Mid Exam - Research Proposal (final Exam) Indirect - Survey
2.2	Develop innovative solutions to in-depth research problems	S4	 Discussion Research Presentation Cooperative 	Direct - Presentation





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	related to Interior Design Engineering and construction and based on critical analysis of the research.		learning	- Research Proposal (final Exam) Indirect - Survey
2.3	Demonstrate effective oral presentation and written report by understanding and learning the techniques and tools required to search for new information.	S4	 Research Presentation Cooperative learning 	Direct - Presentation - Research Proposal (final Exam) Indirect - Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Improve personal and professional level by continuous learning and develop upon independently.	V2	 Research Cooperative learning 	Direct - Exercises - Research Proposal (final Exam) Indirect - Survey

C. Course Content

No	List of Topics	Contact Hours
1.	Introduction to what is research?	2
2.	Writing appropriate to the field of interior design	2
3.	Addresses design opportunities, including the skills of problem identification	2
4.	Problem Formulation	2
5.	Qualitative research	4
6.	Quantitative research	4
7.	Analysis	4
8.	Synthesis	4
9.	Project proposals	6
	Total	30





No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All the term	5%
2.	Exercises 1	3	5%
3.	Exercises 2	5	10%
4.	Exercises 3	9	10%
5.	Midterm Exam	8	30%
6.	Presentation	14	10%
7.	Final Exam (Proposal)	17	30%

D. Students Assessment Activities

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

	Book 1:
	Haddad, R. (2014). Research and Methodology for Interior
	Designers. Procedia - Social and Behavioral Sciences 122 (2014) 283
	- 291.
	Book 2:
	Shoket, M. (2014). Research Problem: Identification and
	Formulation. International Journal of Research (IJR), 1(4), 512-518.
	ISSN 2348-6848.
	Book 3 :
	Robinson, E. J. and Palmon, R. R. (2009). Problem Identification and
Essential References	Construction: What Do We Know, What Is the Future? Psychology
	of Aesthetics, Creativity, and the Arts © 2009 American
	Psychological Association 2009, Vol. 3, No. 1, 43–47
	BUOK 4:
	and Mixed Methods Provide Unique Contributions to Outcomes
	Research Circulation 119(10) 1442-1452
	Book 5:
	Tuli, F. (2010). The Basis of Distinction between Qualitative and
	Quantitative Research in Social Science: Reflection on Ontological,
	Epistemological and Methodological Perspectives. Ethiop. J. Educ.
	& Sc. 6(1), 97-108.
	Book 1:
	Garip, E. Garip, S. B. (2021). Handbook of Research on
Supportive References	Methodologies for Design and Production Practices in Interior
	Architecture, IGI Global USA eISSN: 2475-6830.
	BOOK 2 :





	 Dana, E. V. and David, W. (2020). Research Methods for Interior Design Applying Interiority. Book 3: Tichapondwa, S. M. (2013). Preparing your dissertation at a distance: A Research guide. Groat, L. N. and Wang, D. (2013). Architectural Research Methods, 2nd Edition, Wiley. 		
Electronic Materials	 UOH Electronic library UOH Blackboard Learning Management System 		
Other Learning Materials	 <u>https://www.youtube.com/watch?v=JrPl1xAjL9E&ab_chan_nel=JamieStevens</u> <u>https://www.scribbr.com/dissertation/research-proposal/</u> <u>https://www.youtube.com/watch?v=MisdE7l8q2w&ab_ch_annel=RiceUniversity</u> <u>https://www.youtube.com/watch?v=KywZXYXiQ8s&ab_channel=DustyColumbia</u> 		

2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Class space furnished for more than 30 students
Technology equipment (projector, smart board, software)	Instructor computer linked to a projector, screen and Internet connection
Other equipment (depending on the nature of the specialty)	None

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Student / faculty	Indirect
Effectiveness of Students assessment	Faculty/ DQD	Direct/ indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other		

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)





G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Specification (Bachelor)

Course Title: Working drawing II

Course Code: IDE 435

Program: Interior Design Engineering Program

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	7
E. Learning Resources and Facilities:	7
F. Assessment of Course Quality:	8
G. Specification Approval Data:	8





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3, 0, 6)

2.	Course	type

Α.	□University	□College	⊠ Department	□Track	
Β.	oxtimes Required		□Electi	ve	
3. Lo	evel/year at wh	ich this course i	s offered: 7 th lev	vel, 4 th year	

4. Course General Description:

Working Drawing 2 builds on foundational skills to deepen students' understanding of interior design detailing and technical documentation. This course focuses on advanced aspects of interior design, such as partition walls, ceiling plans, flooring plans, and material specifications. Students will learn to create detailed drawings that adhere to technical standards and drafting conventions, ensuring precision and clarity in design communication. Through a combination of interactive lectures and hands-on studio work, the course emphasizes the practical application of materials and construction techniques in interior spaces. By the end of the course, students will be equipped to produce professional-quality drawings that reflect industry standards and best practices.

5. Pre-requirements for this course (if any):

IDE 328

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

- 1. Master Detailing Techniques: Develop advanced skills in creating detailed drawings for partition walls, ceiling plans, flooring plans, and other interior elements.
- **2. Understand Material Applications:** Gain in-depth knowledge of various materials and their technical specifications for use in interior design projects.
- **3. Apply Technical Standards:** Learn to produce drawings that comply with professional drafting standards, conventions, and industry best practices.
- **4. Enhance Studio and Technical Skills:** Strengthen practical abilities through hands-on studio work, integrating theoretical knowledge with real-world design challenges.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	90	100%





No	Mode of Instruction	Contact Hours	Percentage
2	E-learning		-
3	HybridTraditional classroomE-learning		-
4	Distance learning		-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	10
2.	Laboratory/Studio	80
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	90

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

....

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and unders	standing		
1.1	Recognize terminology associated with interior design detailing and finishes.	К2	-Lectures and Presentations -Case Studies	Direct: Practical exercises , Weekly progress of project Indirect: Surveys
1.2	Recognize symbols, abbreviations, and representations of materials in interior production drawings, principles and methods of interior elements construction.	К2	- Lecture - Discussion	Direct: Practical exercises , Weekly progress of project Indirect: Surveys



Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.3	Recognize floor finishes, ceiling types and finishes, and partition walls types used in interior design and their construction and installation	К2	 Lecture Brainstorming Problem solving 	<u>Direct:</u> Practical exercises , Weekly progress of project
	methods.			Indirect: Surveys
2.0	Skills Use time and resource management skills to achieve project and assignment goals on time.	S1	-Hands-On Drawing Exercises -Studio Workshops	Direct: Practical exercises , Weekly progress of project, Research (Report), Juries Indirect: Surveys
2.2	Select proper methods of construction for any interior element.	52	-Mock Projects -Feedback in critiques and tutorials.	Direct: Practical exercises , Weekly progress of project, Research (Report), Juries Indirect: Surveys
2.3	Draw up a sequence of accurate detail drawings that show the materials used, their construction method, and their installation in the interior space.	52	Interactive Lecture, tutorial, discussion, feedback in critiques and tutorials.	Direct: Practical exercises , Weekly progress of project, Research (Report), Juries Indirect: Surveys
3.0	Values, autonomy, and	d responsibility		
3.1	Participate in, and contribute in a relevant	V1	-Collaborative Learning	<u>Direct:</u> Weekly progress of





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	way to class discussions and critiques.		-Ethics Discussions	project, Research (Report), Juries <u>Indirect</u> : Surveys
3.2	Participate effectively in group work and presentation towards a common goal.	V1	-Office Management Simulations	Direct: Weekly progress of project, Research (Report), Juries Indirect: Surveys

C. Course Content:

No	List of Topics	Contact Hours
1.	 Partition walls Gypsum walls Lath and plaster partitions Masonry partitions Glass block partitions Demountable and moving partitions 	30
2.	Ceilings Suspended acoustical ceilings Gypsum wallboard ceilings Plaster ceilings Decorative suspended ceilings Metal and wood ceilings 	30
3.	Flooring Wood floors Laminate floors Terrazzo Stone flooring Access flooring Carpet Tile flooring Seamless flooring Colored polish concrete 	30
	Total	90





bi stadents //ssessment //etivities.			
No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Assignments	Varies	40%
2.	Student research paper	Week 10	10%
3.	Midterm exam	Week 9	25%
4.	Final Project	Week 16	20%
5.	Participation	All the semester	5%

D. Students Assessment Activities:

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	 Ballast, David, Interior Construction & Detailing for Designers & Architects; Publisher: PPI, a Kaplan Company; Sixth edition (March 1, 2019) Plunkett, Drew, Construction and Detailing for Interior Design. Laurence King Publishers; Publisher: LAURENCE KING; 2nd edition (August 14, 2015) Joseph De Siara, 2001, Time-Saver Standards for Interior Design and Space Planning, 2nd Ed, New Yourk, McGraw-Hill Education. 	
Supportive References	-	
Electronic Materials	 Arch Review Arcrecord Arcworld Albina Magazine UoH Electronic library and the Blackboard Learning Management System 	
Other Learning Materials	-	

2. Educational and Research Facilities and Equipment Required:

Items	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	Class space furnished for more than 30 students
Technology Resources (AV, data show, Smart Board, software, etc.)	Instructor computer with projector and screen internet access
Other Resources	None





Items	Resources
(Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025








Course Specification (Bachelor)

Course Title: Professional practices of interior design

Course Code: IDE 453

Program: Interior Design Engineering Program

Department: Decoration & Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	7





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3, 3, 0)

2.	Course	type

Α.	□University	□College	🛛 Department	□Track	
В.	\boxtimes Required		□Elect	ive	
3. Level/year at which this course is offered: 7 th level, 4 th year					
	-				

4. Course General Description:

This course provides an in-depth exploration of the professional standards, practices, and responsibilities essential to the interior design industry. Students will gain practical knowledge in project management, client communication, contract documentation, and ethical decision-making. The course also covers business operations, including budgeting, marketing, and legal considerations, preparing students to navigate the complexities of the profession. Through case studies, real-world scenarios, and interactive discussions, students will develop the skills and confidence needed to succeed as ethical, knowledgeable, and professional interior designers.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

- 1. Understand Industry Standards: Familiarize students with the professional standards, ethics, and legal requirements governing the interior design industry.
- **2. Explore Career Pathways:** Introduce students to diverse career opportunities in interior design, including roles in residential, commercial, and specialized design fields.
- **3. Enhance Client Communication:** Teach effective strategies for client interaction, including negotiation, presentation, and conflict resolution.
- **4. Master Documentation Practices:** Provide knowledge and skills in preparing contracts, proposals, and project documentation in compliance with industry norms.
- **5. Foster Ethical and Professional Responsibility:** Cultivate an understanding of ethical decision-making, sustainability, and social responsibility in interior design practice.

2. Teaching Mode: (mark all that apply)





No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning		-
	Hybrid		
3	Traditional classroom		-
	• E-learning		
4	Distance learning		-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

....

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Recognize various positions, titles, their roles and responsibilities in the interior design industry.	K5	-Lectures and Presentations -Case Studies	Direct: Theoretical Exams, Presentation, Research (report) Indirect: Survey
1.2	Recognize designer's responsibility to other designers, designer and client relationship and its significance in the process of Design,	К5	 Lecture Discussion Role-Playing and Simulations 	Direct: Theoretical Exams, Presentation, Research (report)





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	and designer role in the community.			Indirect: Survey
1.3	Recognize the various agreements and documents used in the industry like contracts.	К5	 Lecture Brainstorming Project-Based Learning 	Direct: Theoretical Exams, Presentation, Research (report)
2.0				Indirect: Survey
2.0	Skills			Direct
2.1	Evaluate their own work and formulate strategies to promote themselves.	S5	-Group Discussions and Debates -Peer Reviews and Critiques	Direct: Theoretical Exams, Presentation, Research (report) Indirect: Survey
2.2	Relate their educational experience to a broader/contemporary social and cultural perspective.	\$5	-Project-Based Learning -Research Assignments	Direct: Theoretical Exams, Presentation, Research (report) Indirect: Survey
2.3	Take personal responsibility for their independent learning, follow-ups, for determining and achieving personal outcomes.	S2	discussion, feedback in critiques and tutorials.	Direct: Theoretical Exams, Presentation, Research (report) Indirect: Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Exercise sense of leadership and responsibility while working with others in terms of ethics and	V1	-Collaborative Learning -Ethics Discussions	Direct: Presentation, Research (report)
3.2	time management. Learn independently and develop	V1	-Office Management Simulations	Direct: Presentation,





Code	Course Learning	Code of PLOs aligned	Teaching	Assessment
	Outcomes	with the program	Strategies	Methods
	continuously on the personal and professional level.			Research (report) <u>Indirect:</u> Survey

C. Course Content:

No	List of Topics	Contact Hours
1.	Introduction & history	3
2.	Divisions of the profession	3
3.	Ethics	6
4.	Portfolios	3
5.	Planning a new design practice	3
6.	Business Organization and Management	3
7.	Determining Design Fees	6
8.	Preparing design contracts	18
	Total	45

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Quiz	Week 4	5%
2.	Presentation 1- Portfolio	Week 5	10%
3.	Presentation 2 -Business plan	Week 7	10%
4.	Mid term	Week 14	20%
5.	Presentation 3 -Contract	Week 16	10%
6.	Final exam	Week 17	40%
7.	Participation	All the semester	5%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References

Piotrowski, Christine. *Professional Practices for Interior Designers*, 6th Edition. New York: John Wiley & Sons, Inc., March 31, 2020. **ISBN-13**: 978-1119554516





Supportive References	 Interior design, professional practice and competency requirements; International Design Journal / Article 8, Volume 6, Issue 2 - Serial Number 18, Spring 2016, Page 101-108; Abeer Alawad; Donia M Bettaieb 	
Electronic Materials - UoH Electronic library and the Blackboard Learning Managem System		
Other Learning Materials	Learning Materials - Computer-based programs/CD, professional standards or regulatio and software	

2. Educational and Research Facilities and Equipment Required:

Items	Resources
Accommodation (Classrooms, laboratories, demonstration rooms/labs, etc.)	 room to accommodate 25 to 30 students Computers and internet access for students Workstation for the instructor to be equipped with projector and whiteboard
Technology Resources (AV, data show, Smart Board, software, etc.)	Microsoft Office
Other Resources (Specify, e.g. if specific laboratory equipment is required, list requirements or attach a list)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Students/ Faculty	Indirect
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Handcraft

Course Code: IDE 456

Program: Interior Design program

Department: Decoration and Interior Design Engineering department

College: College of Engineering

Institution: University of Hail

Version: 2nd Version

Last Revision Date: 1 December 2024





2024

TP-153



Table of Contents

A. General information about the course:	Error! Bookmark not defined.
B. Course Learning Outcomes (CLOs), Teaching Strate Methods	gies and Assessment Error! Bookmark not defined.
C. Course Content	Error! Bookmark not defined.
D. Students Assessment Activities	Error! Bookmark not defined.
E. Learning Resources and Facilities	Error! Bookmark not defined.
F. Assessment of Course Quality	Error! Bookmark not defined.
G. Specification Approval	Error! Bookmark not defined.





A. General information about the course:

1. Course Identification:

1. Credit hours: 2 (2/0/4)

2. Course type						
Α.	□University	□College	🛛 Depa	rtment	□Track	
В.	\boxtimes Required			□Electi	ve	
3. Level/year at which this course is offered: (8 th Level , year 4 , 3 rd semester)						
4. Course General Description:						

This course focuses on providing students with the technical skills and technical expertise of ceramic formation and developing their creative ability through this practical skill.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

Introducing students to raw clay in terms of its types and how to obtain it, methods of preparing and preparing it, and methods of ceramic formation in the past and presently. AI-Ezz after it has become a fashion suitable for classic and modern home décor. Porcelain is considered one of the most important materials that are compatible with architecture and interior design. It has aesthetics that make it suitable for creating many innovative ceramic designs, whether three-dimensional or flat. Also, using search engines to obtain technical knowledge of ceramic formation and interior design. And communication with the local community through field visits and exhibitions.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	60	100%
2	E-learning	-	-





No	Mode of Instruction	Contact Hours	Percentage
	Hybrid		
3	Traditional classroom	-	-
	• E-learning		
4	Distance learning	-	-

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	-
2.	Laboratory/Studio	60
3.	Field	-
4.	Tutorial	
5.	Others (specify)	-
	Total	60

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned Teaching with the program Strategies		Assessment Methods
1.0	Knowledge and unders	standing		
1.1	Learn about clay raw- Imaterials in terms of their types and howK4dito get them I		 lecture Dialogue and discussion. Brainstorming 	Oral discussion
1.2	Distinguish between ancient and modern methods of ceramic formation, methods of using potter's tools.	-lecture -Small workshops -Dialogue and discussion. -Brainstorming -Research activities		- Evaluation of practical activities -Evaluation of research activities
2.0	Skills			
2.1	Creates ceramic works based on	S3	-lecture -Brainstorming	Evaluation of practical activities





Codo	Course Learning	Code of PLOs aligned	Teaching	Assessment
Code	Outcomes	with the program	Strategies	Methods
	concepts related to interior design.	Dialogue and discussion Practical activities - Blackboard Displaying some artworks from various schools of art in ceramics		Oral discussion
2.2	Infer aesthetic values in ceramic artwork.	S 3	 -lecture -Brainstorming Dialogue and discussion. -Practical activities - Blackboard -Displaying some artworks of various schools of art in sculpture. 	Evaluation of practical activities Oral discussion.
2.3	Applymodernmeansofcommunication(YouTube/Twitter)to identify the mostimportantmoderntheories in the art ofceramics.	S 3	Practical projects	-Project Evaluation -Evaluation of research activities.
3.0	Values, autonomy, and	d responsibility		
3.1	Share different opinions and ideas in front of colleagues to enhance the quality of performance and artistic sense.	V1	 Brainstorming Dialogue and discussion. Illustrations Presentation and discussion of some designs and artworks. 	-Evaluation of practical activities -Evaluation of research activities





C. Course Content:

No	List of Topics	Contact Hours
1.	A brief history of the art of ceramics and the different types of clays (local and imported)	4
2.	Methods of restoring and preparing clay, potter's tools and method of using them, and the relationship between the design of ceramic murals and interior design (making a mural by indented and prominent carvings using Islamic motifs and Arabic letters)	8
3.	Manual shaping methods (ropes), making clay figures using this technique and employing them to be used as aesthetic additions to home decorations	4
4.	Methods of manual formation Templates Making decorative figures using slides Templates and how to install slides to make figures	8
5.	Methods of manual molding Molds Making decorative figures using the molding technique.	8
6.	The most famous potters, displaying their most important works, and inlaid ceramics (making clay models and feeding them with other materials)	8
7.	Learn the technique of vacuum forming and making decorative figures using this technique	8
8.	A theoretical study of the first and second fire methods. Operate ovens and control the required temperatures. And the types of ovens and the method of using each of them, and its advantages and disadvantages.	8
9.	Crockery glaze	4
	Total	60

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation, Observation and oral discussion	Weekly	5%
2.	Practical exercises	Weekly	20%
3.	Homework	3 rd week	15%
4.	Report	6 th week	10%
5.	Mid Term Project	9 th week	30%
6.	Final Exam (Final Project)	16 th week	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References Boo

Boook 1





	Allam Muhammad Allam, The Science of Ceramics, The Thousand Books series, the General Authority for Books and Scientific Equipment, Cairo, 1967 AD. Book 2 Colbeck, J. (2010). <i>The Potter's Handbook: An Illustrated Guide to</i> <i>Throwing, Shaping, Decorating, and Firing</i> . Watson-Guptill Publications.	
Supportive References	 Ceramics and Pottery, Methods and Methods, Dar Al-Rasheed for Printing and Publishing, Damascus, 1996 AD. John Kerswell, translated by Muhammad Amer Al-Mohandes, Chinese Ceramics and its Impact on the West, Dar Al-Kitab Al- Arabi, Cairo 1998 AD. Popular Woodworking Magazine. (2016). Woodworking Techniques. Popular Woodworking. Eid Al-Sadr: The Art of Ceramics (Ceramics by the Potter Artist). 	
Electronic Materials	http:///www.civilizationstory.com/tharwat/ http:///www.louvre.fr/llv/commun/home.jsp?bmlocale=en http:///www.youtube.com/watch,?v=GzGjNp1V1CA http:///www.civilizationstory.com/tharwat/	
Other Learning Materials	University's library	

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Study classroom for 15 students Pottery lab
Technology equipment (Projector, smart board, software)	 * Data Show. An ordinary large blackboard. Whiteboard pens. Technical resources (data display tools, smart boards, software, etc.) Projector and display screen. Multimedia projector and projection screen. Laptop computers.
Other equipment (Depending on the nature of the specialty)	 A dedicated hall with tables that allows for cooperative learning. Art materials and tools such as clay, water, and wooden tools for carving. Basins and sinks for washing and cleaning tools.





Items	Resources
	Cloth and cleaning tools.

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / students	Direct
Effectiveness of students' assessment	Faculty / Quality DQD	Indirect /Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other	-	-

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: CAPSTONE PROJECT

Course Code: IDE 402

Program: Interior design engineering

Department: Decoration and Interior design engineering

College: College of engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1 december 2024





2024

TP-153



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment	
Methods	4
C. Course Content	5
D. Students Assessment Activities	6
E. Learning Resources and Facilities	6
F. Assessment of Course Quality	8
G. Specification Approval	8



A. General information about the course:

1. Course Identification

1. Credit hours: 4 (4/0/0)

2. C	ourse type				
Α.	□University	□College	🛛 Department	□Track	□Others
В.	🛛 Required		□Elect	ive	
3. Level/year at which this course is offered: Level 8 , year 4					

4. Course General Description:

The Capstone project studio challenges students to apply the knowledge and skills they've developed throughout their program. Students are expected to work on well-designed, multifunctional projects such as hotels, resorts, service centers, sports clubs, libraries, educational institutions, and government buildings. This final design experience is a self-directed project, guided by instructors, and requires students to showcase the full range of their design and critical thinking abilities. Each student will explore and develop their design based on a design brief or programming document for a specific project they defined in the previous semester. While the focus of each project may differ, the course is structured to ensure that all projects are of similar scope, sophistication, and complexity. Upon completing this studio, students will graduate as interior designers capable of researching, designing, updating, and managing various types of interior projects.

5. Pre-requirements for this course (if any):

IDE 401

6. Co-requisites for this course (if any):

No co-requisites courses

7. Course Main Objective(s):

This course aims to demonstrate the student's ability to accumulate and integrate the knowledge and skills acquired during their academic studies in the Department of Interior Design.

It also shows the achievement of the highest possible creative, aesthetic and technical standards in the development of a design concept based on general design.

2. Teaching mode (mark all that apply)





No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	120	100%
2	E-learning	-	-
	Hybrid		
3	Traditional classroom	-	-
	E-learning		
4	Distance learning	-	-

3. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	120
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
Total		120

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Recognize the data needed for designing different types of buildings	К4	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, presentation, and juries Indirect: surveys
1.2	Define solutions to interior design problems in line with aesthetic and functional requirements of the building	К2	Interactive Lecture, Illustrative Examples, Practical implementation	Direct: Weekly progress of project, presentation, and juries Indirect: surveys
2.0	Skills			





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
2.1	Draw all the boards of interior design project with precision and clarity.	S3	Illustrative Examples, Practical implementation	Direct : Weekly progress of project and juries Indirect: surveys
2.2	Stimulate research methods in the field of interior design development using project management skills.	S1	Illustrative Examples, Practical implementation	Direct : Weekly progress of project, presentation, and juries Indirect: surveys
2.3	Use advanced and specialized devices to manage the practices related to the specialization in interior design	53	Illustrative Examples, Practical implementation	Direct : Weekly progress of project, and juries Indirect: surveys
3.0	Values, autonomy, and	d responsibility		
3.1	Demonstrates professional values and ethical behaviors required for leadership in project management in the field of interior design.	V1	Feedback in critiques and tutorial	Direct : Weekly progress of project, presentation, and juries Indirect: surveys
3.2	Use time and project management skills to minimize stress and achieve a better product.	V1	Practical implementation	Direct : Weekly progress of project, and juries Indirect: surveys

C. Course Content

No	List of Topics	Contact Hours
	**	



1.	Course description, schedule and introduction to the project (a project of their choice)	8
2.	Research of design standards, site visit and case studies analytical for similar projects.	8
3.	Mood board: Practical applications during the studio works	8
4.	Zoning, bubble diagram and functional program: practical applications during the studio works	8
5.	Architectural plan (Functions and Circulation): practical applications during the studio work.	12
6.	Furniture and floor plan Design and Usages Lecture and Practical Applications During the Studio Works.	12
7.	Lighting and ceiling Design plan: practical applications during the studio work.	8
8.	Plumbing and HVAC plan: Practical Applications During the Studio Works.	8
9.	Interior and exterior elevations: Practical Applications During the Studio Works.	8
10.	Cross section: Practical Applications During the Studio Works.	8
11.	Detailing Drawings: Practical Applications During the Studio Works.	8
12.	Perspectives / 3d shoot: Practical Applications During the Studio Works.	8
13.	Material and furniture mood board: Practical Applications During the Studio Works.	8
14.	Final Project Submission and Presentation.	8
	Total	120

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All the term	5%
2.	Weekly progress of project	Weekly	55%
3.	Midterm Exam (jury)	Week 9	20%
4.	Final Exam (jury)	Week 16	20%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.).

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References Book1:





	Saudi building code
	SBC 201 A
	Saudi building code national committee
	Book2:
	-Title: Construction Drawings and Details for Interiors 4th Edition
	-Author: Rosemary Kilmer, W. Otie Kilmer
	-Publisher: Wiley; 4th edition (August 20, 2021)
	ISBN-10: 1119714346
	ISBN-13: 978-1119714347
	Book3:
	-Title:" Architects' Data "
	-Author: Ernst Neufert,
	-Publisher: Wiley-Blackwell; 5th edition (12 July 2019)
	ISBN-10: 111928435X
	ISBN-13: 978-1119284352
	Book4:
	-Title: Materials for Interior Environments
	-Author: Corky Binggeli
	-Publisher: John Wiley & Sons Inc; 2nd ed. edition (19 December
	2019)
	ISBN-10: 111830635X
	ISBN-13: 978-1118306352
	Book5:
	-Title: Architectural Detailing: Function, Constructability,
	Aesthetics
	- Author: Architect and Lecturer Edward Allen Aia, Patrick Rand
	-Publisher: John Wiley & Sons Inc; 3rd Revised ed. edition (26
	April 2016)
	ISBN-10: 1118881990
	ISBN-13: 978-1118881996
	Design Principles and Practices: An International Journal—Annual
	Review
Supportive References	Serial Founded: 2007
	ISSN: 1833-1874 (Print) ISSN: 2473-5736 (Online)
	DOI: http://doi.org/10.18848/1833-1874/CGP
Electronic Materials	-UOH Electronic library
	-UOH Blackboard Learning Management System
Other Learning Materials	- https://www.archdaily.com/
	- https://www.pinterest.com/CPC3/interior-design/

2. Required Facilities and equipment





Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Studio space to accommodate at least 25 students with drawing tables and chairs with ample natural and artificial light.
Technology equipment (projector, smart board, software)	Instructor computer linked to a projector and screen Internet connection
Other equipment	Space to present projects on walls or partitions
(depending on the nature of the specialty)	

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Student / faculty	Indirect
Effectiveness of Students assessment	Faculty/ DQD	Direct/ indirect
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality committee	Direct
Other		

Assessors (Students, Faculty, Program Leaders, Peer Reviewers, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Project Construction Management

Course Code: IDE 454

Program: Interior Design Engineering Program

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1st December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	8





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3,3,0)

2.	Course	type

Α.	□University	□College	🗵 Depa	rtment	□Track	
Β.	🗵 Required			□ Elect	ive	
3. L	3. Level/year at which this course is offered: (4th Year / Level 8)					
4. C	4. Course General Description:					

This course provides students with the Emphasis on contract design that reflects knowledge and application of codes published by the National and International Code Council and National Fire Protection Association including plumbing, mechanical, electrical, communications, and finish/furniture selection requirements. Emphasis on contract design that reflects knowledge and application of sustainable building systems and construction.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

On completing this course the students should be able to describe building materials and their codes related to mechanical, plumbing and electrical for ideal interior design. Organize the professional responsibilities in selecting the legal required building materials to ensure safety in design and operation regarding interior design. Demonstrate effective written report of project construction management by using of the tools of search for new information. Develop the ability to work effectively as a member or leader in diverse teams to produce solutions to construction management problems. Exercise sense of responsibility while working with teams to achieve goals by being aware of the time management. Improve on the personal and professional level by learning independently.





2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning		
	Hybrid		
3	Traditional classroom		
	• E-learning		
4	Distance learning		

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and under	standing		
1.1	Describe building materials and their codes related to mechanical, plumbing and electrical for ideal interior design.	K5	 Interactive Lecture Brain storming 	Direct - Quizzes - Mid - Final Exams Indirect- Survey
1.2	Organize the professional responsibilities in	К5	 Interactive Lecture Discussion. 	Direct - Mid - Final Exams,





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	selecting the legal required building materials to ensure safety in design and operation regarding interior design.			- Homework Indirect- Survey
2.0	Skills	24		
2.1	Demonstrate effective written report of project construction management by using the tools of search for new information. Develop the ability to	S1 S4	 Interactive Lecture Illustrative Examples Cooperative learning 	Direct - Research (Report) Indirect- Survey
2.2	work effectively as a member or leader in diverse teams to produce solutions to construction management problems.		 Interactive Lecture Illustrative Examples Cooperative learning 	Direct - Research (Report) Indirect- Survey
	Values, autonomy, and	d responsibility		
3.1	Exercise sense of responsibility while working with teams to achieve goals by being aware of the time management.	V2	 Cooperative learning Research Presentation 	Direct - Research (report) Indirect- Survey
3.2	Improve on the personal and professional level by learning independently	V2	 Cooperative learning Research Presentation 	Direct - Research (report) Indirect- Survey





C. Course Content:

No	List of Topics	Contact Hours
1.	Introduction to Contract Design and application of sustainable building systems and construction	3
2.	Introduction of National and International Code Council and National Fire Protection Association	3
3.	Mechanical	9
4.	Electrical	6
5.	Plumbing	6
6.	Communications	6
7.	Furniture selection requirements	9
8.	Finish selection requirement	3
•••		
	Total	45

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All weeks	5%
2.	Quiz	3	10%
3.	Homework	5	10%
4.	Midterm Exam	7	30%
5.	Research (Report)	9	15%
6.	Final Exam	15	30%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References

- Tucker, L. M. (2019). International Building Codes and Guidelines for Interior Design. Bloomsbury Publishing Incorporated. Bloomsbury Publishing Incorporated.
- Saudi building code National Committee (2018). The Implementing Regulation of the Saudi Building Code, Issued by the Ministerial Decree No. (1213 R /GS/39) Dated 14/10/1439H and the Ministerial Decree No. (56) Dated 03/03/1441H (Amendments of the law)





	 SASO (2008), Saudi Arabian Standard, Switches For Household And Similar Fixed Electrical Installations - SASO IEC 60669-2- 1/2008 SBC (2007) Saudi Building Code Requirement, SBC 401, Electrical. SBC (2007) Saudi Building Code Requirement, SBC 501, Mechanical. Corky Binggeli (2003). Building Systems for Interior Designers. John Wiley & Sons, Inc., Hoboken, New Jersey Carol E. F. (1999). Planning and Managing Interior Projects, 2nd Edition.
Supportive References	 Emad Elbeltagi, (2009). Lecture Notes On Construction Project Management. Professor of Construction Management, Structural Engineering Department, Faculty of Engineering, Mansoura University. EATON NEC (2020). Code changes based on the 2020 National Electrical Code.
Electronic Materials	 UOH Electronic library UOH Blackboard Learning Management System
Other Learning Materials	 Seattle Fire codes (2015). Chapter 8 Interior finish, Decorative Materials and Furnishings. David Burstein and Frank Stasiowski (1991). Project Management for the Design Professional: A Handbook for Architects, Engineers, and Interior Designers. Whitney Library of Design, Edition Revised, Subsequent.

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Class space furnished for more than 30 students
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector, screen and Internet connection
Other equipment (Depending on the nature of the specialty)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / Student	Indirect





Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality Committee	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Sustainable Interior Design

Course Code: IDE 426

Program: Interior Design Engineering Program

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1st December 2024







Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	5
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	6
F. Assessment of Course Quality:	7
G. Specification Approval Data:	8





A. General information about the course:

1. Course Identification:

1. Credit hours: 3 (3,3,0)

Course type

A. □University □CollegeB. ⊠ Required

Elective

□Track

🗵 Department

3. Level/year at which this course is offered: (4th Year / Level 8)

4. Course General Description:

This course enables student's application of different policies to attain the Concept of Sustainable interior design such as Introduction to Sustainability, Green Interior Design and 5 Principles of Sustainable Interior Design, Design for energy efficiency, Design for low environmental impact, Design for waste reduction, Design for longevity and flexibility, Design for healthy environments and Designs consideration for an Ideal Green Interior Design.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

Upon completing this course students should be able to Classify the concepts and the Principles of Sustainable Interior Design, Identify the natural resources ideal for interior uses in terms of saving energy and low impact to the environment, Organize the fundamentals of engineering in processing natural resources in solving problems in Interior Design Engineering, Analyze Interior Design Engineering and construction problems in-depth and find innovative solutions for sustainable interior spaces, Develop the techniques and tools required to search for information and Improving personal and professional level by learning independently to solve problems in interior design.





No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning		
	Hybrid		
3	Traditional classroom		
	• E-learning		
4	Distance learning		

2. Teaching Mode: (mark all that apply)

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understanding			
1.1	Classify the concepts and the Principles of Sustainable Interior Design	К5	 Interactive Lecture Brain storming 	Direct - Quizzes - Mid Exams Indirect- Survey
1.2	Identify the natural resources ideal for interior uses in terms of saving energy and low impact to the environment	К5	 Interactive Lecture Discussion. 	Direct - Mid Exams, - Homework Indirect- Survey
20	Skille			





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
2.1	Organize the fundamentals of engineering in processing natural resources in solving problems in Interior Design Engineering.	S1	 Interactive Lecture Brain storming Discussion. Cooperative learning 	Direct - Final Exams - Homework Indirect- Survey
2.2	Analyze Interior Design Engineering and construction problems in-depth and find innovative solutions for sustainable interior spaces.	S1	 Interactive Lecture Brain storming Cooperative learning Discussion 	Direct - Final Exams - Homework Indirect - Survey
2.3	Develop the techniques and tools required to search for information.	S4	 Illustrative examples Cooperative learning Research 	Direct - Research (report) Indirect- Survey
3.0	Values, autonomy, and	d responsibility		
3.1	Improvingpersonalandprofessionallevelbylearningindependentlytosolveproblemsinterior design.	V2	 Cooperative learning Research Illustrative Examples. 	Direct - Research (report) Indirect- Survey
3.2				

C. Course Content:

No	List of Topics	Contact Hours
1.	Introduction to Sustainability	3
2.	Green Interior Design and 5 Principles of Sustainable Interior Design	3
3.	Principles of Sustainable Interior Design	3
4.	Design for energy efficiency	6
5.	Design for low environmental impact	6




6.	Design for waste reduction	6
7.	Design for longevity and flexibility	6
8.	Design for healthy environments	6
9.	Designs consideration for an Ideal Green Interior Design	6
	Total	45

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All weeks	5%
2.	Quiz	3	10%
3.	Homework	5	5%
4.	Midterm Exam	7	25%
5.	Research (Report)	9	15%
6.	Final Exam	15	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities:

1. References and Learning Resources:

Essential References	 Thomas, S. and Karim, G. W. (2022). Energy-Efficient Retrofit of Buildings by Interior Insulation: Materials, Methods and Tools. Oxford, United States. 978-0-12-816513-3. Lori, D. and Courtney, P. (2021). Green Interior Design: The Guide to Sustainable High Style. Skyhorse Publishing, Network. 25 24 23 22 21 54321. Emina, P. Brenda, V. and Maibritt, P. Z. (2017). Materials for a Healthy, Ecological and Sustainable Built Environment: Principles for Evaluating. Woodhead Publishing series, United Kingdom. ISBN 978-0-08-100706-8. Sian, M. (2012). Sustainability in Interior Design (Portfolio Skills: Interior Design). Susan, W. (2011). Sustainable Design for Interior Environments Second Edition. Laurence, K. (2012). Sustainability in Interior Design.
Supportive References	 The Guide To Sustainable Interior Design, https://www.countryandtownhouse.com/interiors/sustainabl e-interior-design/





	 https://www.viccarbe.com/sustainability/design-sustainable/ Eco Friendly Interior Design Guide – Top Tips 2021, https://decoroutdoor.com/blog/eco-friendly-interior-design-guide/ The Importance of Sustainability in Interior Design, https://www.barbuliannodesign.com/post/the-importance-of-sustainability-in-interior-design A Guide to Sustainable Interior Design, https://www.sbid.org/a-guide-to-sustainable-interior-design/ 		
Electronic Materials	 UOH Electronic library UOH Blackboard Learning Management System <u>http://leptonstechnologies.com/4-principles-of-sustainable-interior-design/</u> <u>https://biofilico.com/sustainable-buildings-interiors</u> <u>https://econyl.medium.com/5-principles-of-sustainable-interior-design-b390503a5176</u> 		
Other Learning Materials	 Wael Rashdan & Ayman Fathy Ashour (2019). Criteria for Sustainable Interior Design Solutions. WIT Transactions on Ecology and The Environment, Vol 223, © 2017 WIT Press www.witpress.com, ISSN 1743-3541 (on-line) Benoit Cushman-Roisin (2019). Sustainable Design Principles. ENGS 44 Sustainable Design. 		

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Class space furnished for more than 30 students
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector, screen and Internet connection
Other equipment (Depending on the nature of the specialty)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / Student	Indirect





Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of students' assessment	DQD/ Faculty	Indirect/ Direct
Quality of learning resources	Instructor	Direct
The extent to which CLOs have been achieved	Quality Committee	Direct
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025









Course Title: Special topics in Architectural Engineering

Course Code: IDE 490

Program: Interior Design Engineering Program

Department: Decoration and Interior Design Engineering

College: College of Engineering

Institution: University of Hail

Version: 2nd version

Last Revision Date: 1st December 2024





2024



Table of Contents

A. General information about the course:	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods:	4
C. Course Content:	6
D. Students Assessment Activities:	6
E. Learning Resources and Facilities:	7
F. Assessment of Course Quality:	8
G. Specification Approval Data:	9





A. General information about the course:

1. Course Identification:

1. Credit hours: (3)

2.	Cours	e ty	pe
		~ ~ /	

Α.	□University	□College	🗵 Depa	rtment	□Track	
Β.	🛛 Required			🗆 Electi	ve	
3. Level/year at which this course is offered: (4th Year / Level 8)						

4. Course General Description:

Variable contents. State-of-the-art advanced topics in the field of Architectural Engineering. Prerequisites: Senior Standing, Consent of Instructor.

5. Pre-requirements for this course (if any):

None

6. Co-requirements for this course (if any):

None

7. Course Main Objective(s):

Provide the students with the necessary architecture current vocabularies describing building materials, technologies and construction techniques employed by renowned architects in iconic buildings and be familiar with the most recent styles that have made significant influences on the development of the state-of-the-art architecture. Widen the students' knowledge scope in recognizing the ethical and professional responsibilities of the emerging up-to-date concepts of architecture design and styles. Enable the students to keep up analyzing the most newfangled design products in the various Interior Design Engineering and construction problems in-depth and find innovative solutions. Make the students to assimilate the elegant hot off the press language to use his ability as appropriate cutting edge in writing, designing and drawing by employing various computer software for their design solutions. Exercise sense of leadership and responsibility by being ambitious as well as objecting being intrigued by the voguish (fashion) designs opting for not only creative but also innovative mod designs. Learn independently and develop continuously on the personal and





professional level by having a comprehensive view of the state-of –the –art Intellectual Thoughts in comparison to the diversified and rich modern architecture styles.

2. Teaching Mode: (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1	Traditional classroom	45	100%
2	E-learning		
	Hybrid		
3	Traditional classroom		
	• E-learning		
4	Distance learning		

3. Contact Hours: (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	45
2.	Laboratory/Studio	
3.	Field	
4.	Tutorial	
5.	Others (specify)	
	Total	45

B. Course Learning Outcomes (CLOs), Teaching Strategies and

Assessment Methods:

Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and underst	anding		
1.1	Enumarete the key engineering terms for building materials, construction techniques, and recent	К2	 Cooperative Learning Problem solving 	Direct - Research (Report) Indirect- Survey





Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	methods shaping modern architecture.		 Group research project 	
1.2	Recognize the ethical and professional responsibilities of the emerging up-to-date concepts of architecture design and styles.	К2	 Discussion Presentations Illustrative tutorials 	Direct - Research (Report) Indirect- Survey
2.0	Skills			
2.1	Analyzing the most recent design products in various interior design and construction engineering problems in depth through innovative solutions.	S2	 Practical implementation Problem solving 	Direct - Homework Indirect- Survey
2.2	Use his ability appropriate cutting edge in writing, designing and drawing by employing various computer software for their design solutions.	53	 Practical implementation Problem solving Brain storming Cooperative learning Research 	Direct - Wall Display Board Indirect- Survey
3.0	Values, autonomy, and	responsibility		
3.1	Committed to a sense of leadership and responsibility through ambition.	V1	 Problem solving Brain storming Cooperative learning Research 	Direct - Discussion Indirect- Survey
3.2	Independently and continually interested on a personal and professional level by gaining a comprehensive view	V1	 Practical implementation Problem solving 	Direct - Final Exams Indirect- Survey



Code	Course Learning Outcomes	Code of PLOs aligned with the program	Teaching Strategies	Assessment Methods
	of the latest ideas against the rich and varied styles of architecture.			

C. Course Content:

No	List of Topics	Contact Hours
1.	Exemplars of contemporary architecture sources	3
2.	Prelude: The notion of the "state of the art"	3
3.	Contemporary architecture	6
4.	Blobitecture architecture-The King Abdulaziz World Culture (Ithra), Dhahran, R1	3
5.	Bionic architecture	6
6.	Biomorphic Architecture	6
7.	Critical Regionalism	3
8.	Deconstructivism Architecture	3
9.	Sustainable architecture-King Abdullah Financial District, Riyadh, R2 3	
10.	Novelty architecture	
11.	Warped architecture	3
12.	The Saudi contemporary architecture exemplars	3
	Total	45

D. Students Assessment Activities:

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Participation	All weeks	5%
2.	Quiz	3	10%
3.	Report	5	10%
4.	Midterm Exam	7	20%
5.	Wall Display Board	9	15%
6.	Final Exam	15	40%

*Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)





E. Learning Resources and Facilities:

1. References and Learning Resources:

	Ingersoll, 09 Jul 2018, Publisher Oxford University Press
	Inc. ISBN13 9780190646455
	- The Language of Architecture: 26 Principles Every Architect
	Should Know, Andrea Simitch, Val Warke, Rockport
	Publishers Inc. (15 July 2014) ISBN-13 978-1592538584
	- The Architecture Reference & Specification Book updated &
	revised: Everything Architects Need to Know Every Day Julia
	McMorrough Rockport Publishers Inc. (11 January 2018) ISBN-
	13 : 978-1631593796
	 Architectural Detailing: Function, Constructability,
	Aesthetics Architect and Lecturer Edward Allen Aia (Author),
	Patrick Rand, John Wiley & Sons Inc; 3rd Revised ed. edition
	(26 April 2016) ISBN-13 : 978-1118881996
	 Public Places Urban Spaces: The Dimensions of Urban
	Design Matthew Carmona Routledge; 3rd ed. edition (15
	February 2021) ISBN-13 : 978-1138067783
	 30-Second Architecture: The 50 Most Signicant Principles and
	Styles in Architecture, each Explained in Half a Minute Edward
	Denison, Jonathan Glancey. The Ivy Press (22 November
Essential References	2018) ISBN-13 : 978-1782406389
	- European Style Author: Staffs of Tang Art Publishing Ref
	9789881567949/ 2012 ISBN Number 9789881567949
	- Architecture in Context, Designing in The Middle East, Hassan
	Radoine Publishing Willy Ref 9/81118/19886 / 2017 ISBN
	Number 9781118719886
	- The Architecture Concept Book: An Inspirational guide to
	creative ideas, strategies and practices James Talt, Thames &
	Hudson Ltd (1 March 2018) ISBN-13 : 978-0500343364
	- Architectural Graphic Standards American Institute of
	2010) ISBN-13 : 978-1118909508 Solar Energy in Buildings : Thermal Palance for Efficient
	- Solar Energy in Bunuings . Thermal Balance for Encient
	Realing and Cooling, AVI Friedman, Rizzon International Dublications (17 March 2015) ISBN 12 + 078 0847842725
	The Grooping of Architecture: A Critical History and Survey of
	Contomporary Sustainable Architecture and Urban Design
	Phillin James Table A. Senem Doviron Published January 24
	2014 by Routledge ISBN 9781409447299
	- Sun Wind and Light: Architectural Design Stratogics Mark
	Dekay G 7 Brown Wiley: 3rd Revised ed edition (18 March
	Denay, G Z DIOWIT WINCY, STA NEVISCA CA. CARION (10 March
Essential References	 13 : 978-1631593796 Architectural Detailing: Function, Constructability, Aesthetics Architect and Lecturer Edward Allen Aia (Author), Patrick Rand, John Wiley & Sons Inc; 3rd Revised ed. edition (26 April 2016) ISBN-13 : 978-1118881996 Public Places Urban Spaces: The Dimensions of Urban Design Matthew Carmona Routledge; 3rd ed. edition (15 February 2021) ISBN-13 : 978-1138067783 30-Second Architecture: The 50 Most Signicant Principles and Styles in Architecture, each Explained in Half a Minute Edward Denison, Jonathan Glancey. The Ivy Press (22 November 2018) ISBN-13 : 978-1782406389 European Style Author: Staffs of Tang Art Publishing Ref 9789881567949/ 2012 ISBN Number 9789881567949 Architecture in Context, Designing in The Middle East, Hassan Radoine Publishing Willy Ref 9781118719886 / 2017 ISBN Number 9781118719886 The Architecture Concept Book: An inspirational guide to creative ideas, strategies and practices James Tait, Thames & Hudson Ltd (1 March 2018) ISBN-13 : 978-0500343364 Architectural Graphic Standards American Institute of Architects, John Wiley & Sons Inc; 12th edition (11 March 2016) ISBN-13 : 978-1118909508 Solar Energy in Buildings : Thermal Balance for Efficient Heating and Cooling, Avi Friedman, Rizzoli International Publications (17 March 2015) ISBN-13 : 978-0847843725 The Greening of Architecture: A Critical History and Survey of Contemporary Sustainable Architecture and Urban Design, Phillip James Tabb, A. Senem Deviren Published January 24, 2014 by Routledge ISBN 9781409447399 Sun, Wind, and Light: Architectural Design Strategies Mark Dekay, G Z Brown Wiley; 3rd Revised ed. edition (18 March





Supportive References	 Ahmed Osman Ibrahim, Modern and contemporary architecture styles, scientific publication and translation, ISBN 978-603-8176-31-8176-37-5, Qassim University, Buraydah, published 2016. Ahmed Osman Ibrahim, Design styles in the architecture of corporate headquarters, LAMBERT Academic Publishing, ISBN: 978-3-659-49764-3, OmniScriptum GmbH. KG, published 2013.
Electronic Materials	 UOH Electronic library UOH Blackboard Learning Management System https://uoh.blackboard.com/webapps/blackboard/execute/m odulepage/view?course id= 154586 1&cmp tab id= 16759 7 1&editMode=true&mode=cpview2 https://library.uoh.edu.sa/iii/encore/record/C Rb1018883 Sarchitecture P1 Orightresult U X4?lang=ara&suite=d ef https://library.uoh.edu.sa/iii/encore/record/C Rb1031091 Sarchitecture Orightresult U X6?lang=ara&suite=def https://library.uoh.edu.sa/iii/encore/?lang=ara
Other Learning Materials	

2. Educational and Research Facilities and Equipment Required:

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	Class space furnished for more than 30 students
Technology equipment (Projector, smart board, software)	Instructor computer linked to a projector, screen and Internet connection
Other equipment (Depending on the nature of the specialty)	None

F. Assessment of Course Quality:

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	Faculty / Student	Indirect
Effectiveness of students'	DQD/ Faculty	Indirect/ Direct
assessment		
Quality of learning resources	Instructor	Direct





Assessment Areas/Issues	Assessor	Assessment Methods
The extent to which CLOs have been achieved	Quality Committee	Direct
Other		
Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify)		

Assessment Methods (Direct, Indirect)

G. Specification Approval Data:

COUNCIL /COMMITTEE	DECORATION AND INTERIOR DESIGN ENGINEERING DEPARTMENT COUNCIL
REFERENCE NO.	9 TH - 2024/2025
DATE	05/02/2025

